

An overview of the methods used to simulate potentially available woody debris (AFLWD) and shade

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Introduction

- Objectives
 - Provide an overview of the rationale and methods used to obtain AFLWD volume and piece count estimates
 - Provide overview of methods for shade estimates
- Two parts:
 - Part 1: AFLWD and shade model rationale
 - Part 2: AFLWD and shade model steps

AFLWD Model Rationale

- We don't know which trees will fall and enter a stream or when they will fall
- We know that regular mortality is *not* the only source of LWD that could enter a stream
- We know that the trees located closer to a stream are more likely to fall and enter it than are trees further away
- We know that trees adjacent to a stream are the source of LWD within a watershed
- Trees closer to a stream produce larger pieces of LWD

AFLWD Model Rationale (cont)

- AFLWD assumptions:
 - LWD recruited to a stream must come from adjacent forests within its watershed
 - The standing trees, therefore, become the source for future LWD logs
 - Standing live trees were chosen for AFLWD
 - Ease of use with growth models
 - Ease of identification and measurement by landowners

AFLWD Model Rationale (cont)

- AFLWD assumption (cont):
 - What about snags?
 - Snags and fallen trees were standing live trees at some point, and get considered when they were live trees
 - Snags make up a small percentage of the standing wood (Ohmann and Wadell, 2002)
 - Snags contribute less to functional LWD because they are already partially decomposed when they fall

AFLWD Model Rationale (cont)

- Amounts of instream LWD are highly variable both temporally and spatially
 - A myriad of input processes (wind, landslides, erosion) and transport, decay, etc.
- Mass or volume balance approaches to instream LWD may not be applicable
 - Very general and difficult to validate
 - Individual trees are not directly represented, but they are the relevant entities that should be modeled and measured

AFLWD Model Rationale (cont)

- AFLWD assumptions
 - Don't model in stream LWD
 - Model instead the potential for instream LWD from the pool of available (standing live) trees in the adjacent forest
 - Use the individual trees and their volumes rather than volume or biomass alone
 - This includes the discrete nature of the trees and their mass or volume, both of which are relevant

AFLWD Model Rationale (cont)

- Tree fall directions may be preferential toward a stream
 - Particularly for wider streams
- AFLWD assumptions
 - Trees fall perpendicularly toward a stream
 - Trees fall independently of one another
 - Look at random fall as well to obtain a lower bound

AFLWD Model Rationale (cont)

- There may be a size (volume) piece count trade off, particularly for larger streams
 - Volume or piece size may be more important than number of pieces for “quality” LWD
- AFLWD assumptions
 - Don’t include breakage
 - Compute estimates of both volume and number of pieces
 - Piece counts may be low

AFLWD Model Rationale (cont)

- Instream LWD logs must be defined using the stream bank as a point of reference
 - How much of the log on the bank should count? In the stream?
 - While some data have been collected they have typically not been published.
- AFLWD assumption
 - Define potential LWD logs relative to the point of intersection with the nearest stream bank

Shade Model Rationale

- Model blocking factor, not shade
 - Easier than shade
 - Don't need to track sun position
 - Don't need stream orientation
 - Don't need to account for seasonality
 - This is possible, if desirable, for deciduous or mixed forests
- Blocking factor is the ratio of obstructed light input over unobstructed light input

Shade Model Rationale (cont)

- Assumes a fixed point in the center of a stream
- Generate uniformly distributed points on the surface of a unit hemisphere located at the center of the stream
- Project rays through the points, outward through the forest
- Assumes a sinusoidal reduction in input energy from the zenith to the horizon

Shade Model Rationale (cont)

- Two versions
 1. Uniform slabs to represent volumes with differing forest and light transmission characteristics
 2. Individual tree based slabs, with crowns and boles having different light transmission characteristics
- Version 1 is similar to the RAIS shade/blocking model

AFLWD Model Steps

- Specify the inputs
 - A tree list: DBH, height, TPA and species.
 - Forest model output or actual
 - All trees were assumed to have a single bole
 - A taper equation for Douglas fir (Kozak, 1988) was used to compute volumes for all trees
 - The modeled area
 - A one acre area with a width of 170 ft and a reach of 256.2 ft adjacent to a stream
 - Minimum diameters, lengths for LWD log sizes

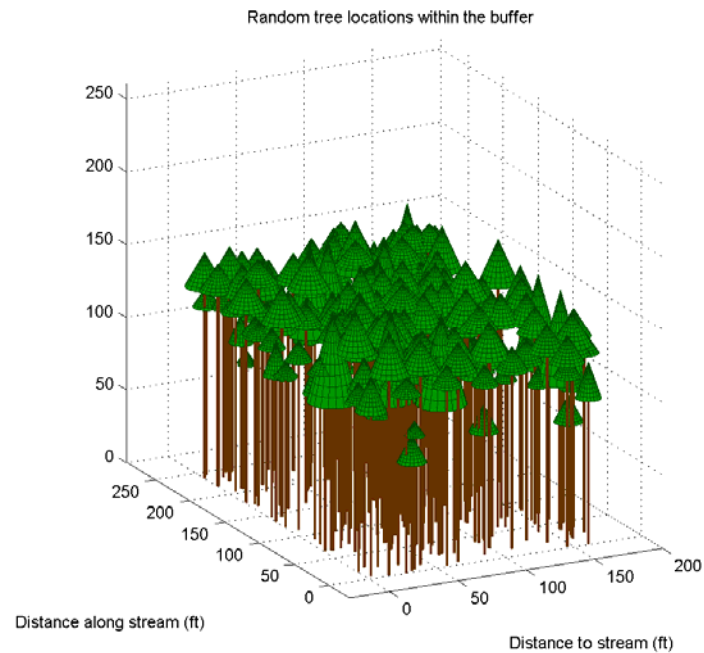
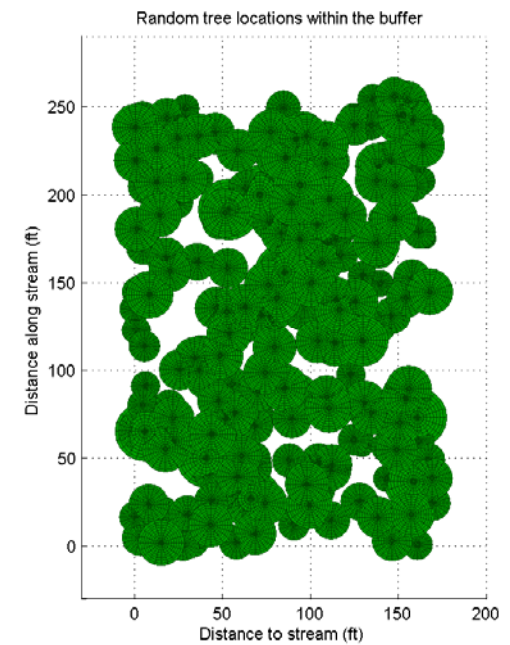
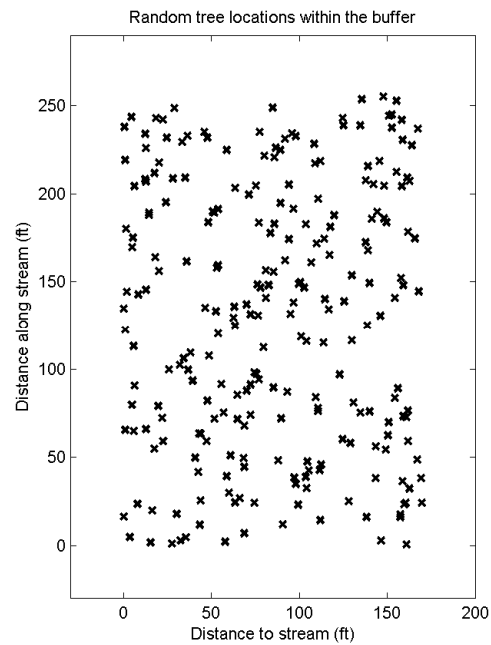
AFLWD Model Steps (cont)

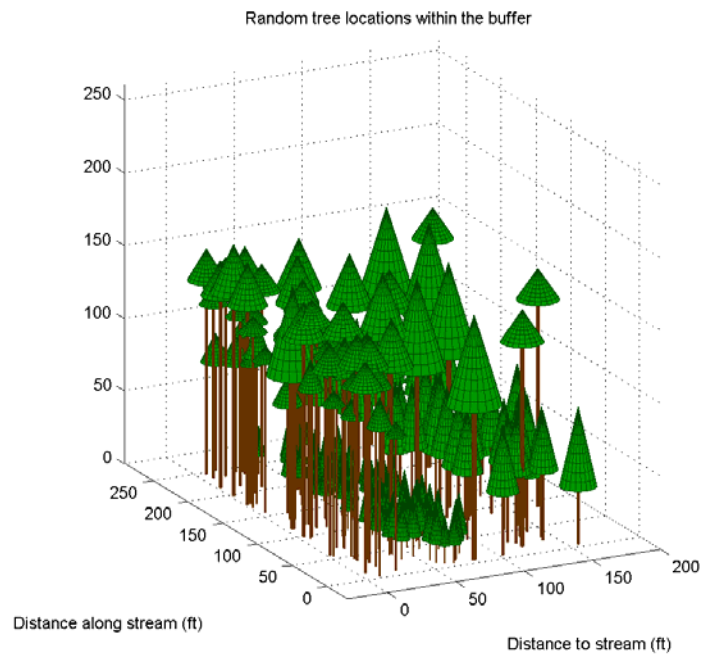
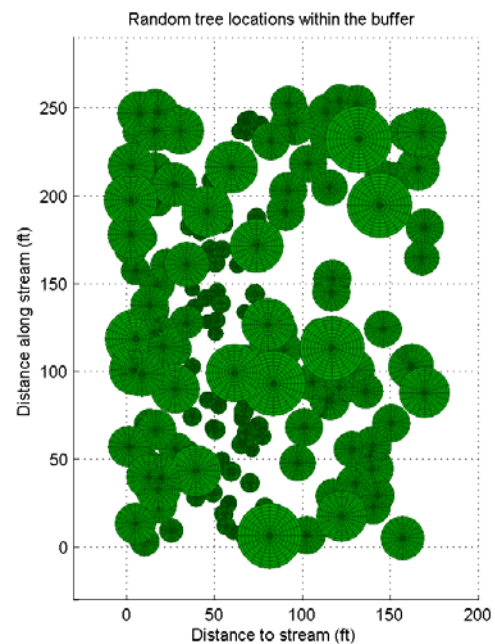
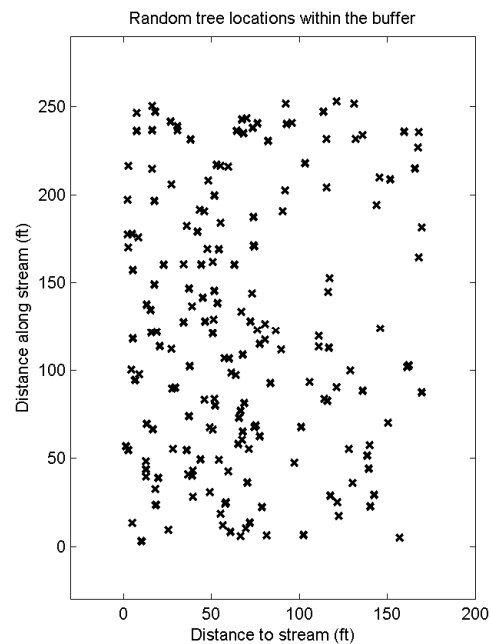
- Stream sizes and minimum LWD characteristics

Stream class	Bank full width (ft)	Minimum diameter (in)	Minimum length (ft)
A	75.0	25.6	44.0
B	30.0	10.3	24.5
C	15.0	5.3	15
D	7.5	4.0	7.5
E	5.0	4.0	6.6

AFLWD Model Steps (cont)

- Step 1: Expand the tree list into individual trees having TPA values ≤ 1
 - Replicate each tree having a TPA value > 1
 - Obtain whole trees having TPA values of 1
 - If there is a fractional remainder, include this too using a fractional TPA value (TPA < 1)
- Step 2: Randomly (uniformly) assign trees within the modeled area or buffer zone
 - Only need distance from stream for AFLWD
 - Location along the stream was also assumed to be random, needed for shade/blocking

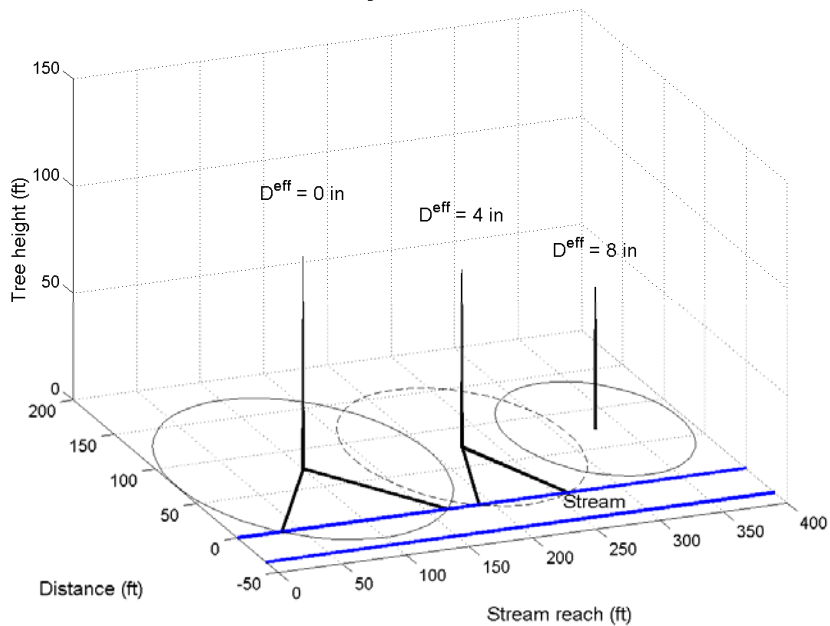




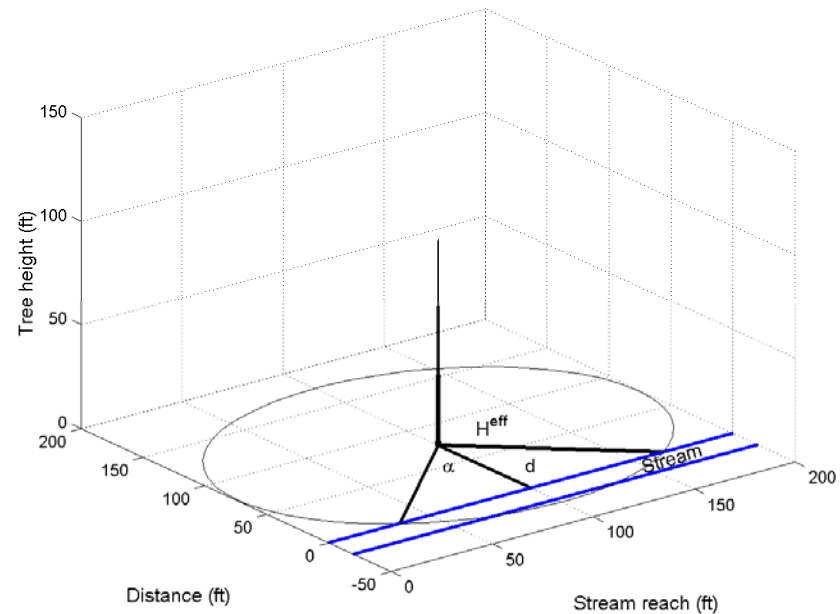
AFLWD Model Steps (cont)

- Step 3: Compute the effective tree height and the limiting stream intersection angle α for each tree
 - Effective height was the height to a 4 inch upper stem diameter, the effective diameter

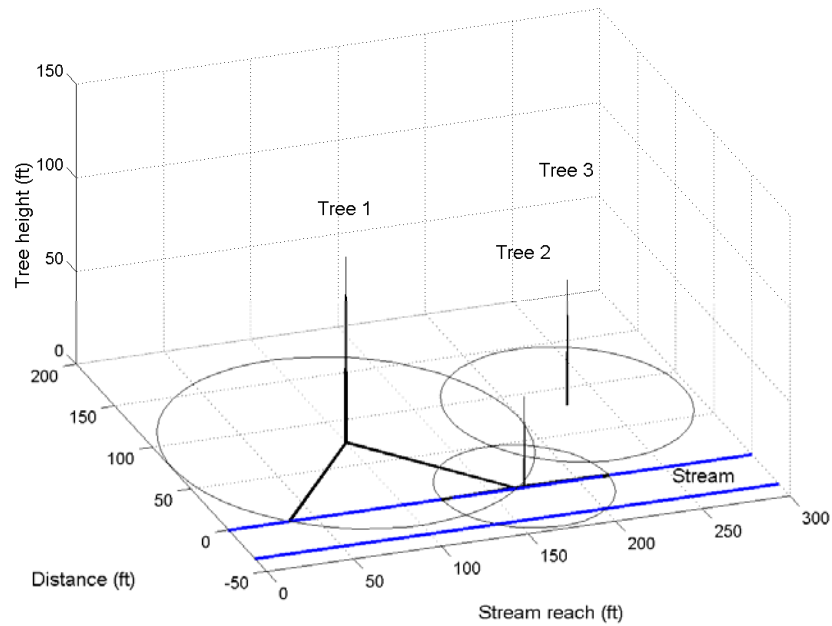
Stream intersection regions for different effective diameters



Stream intersection region for a standing tree



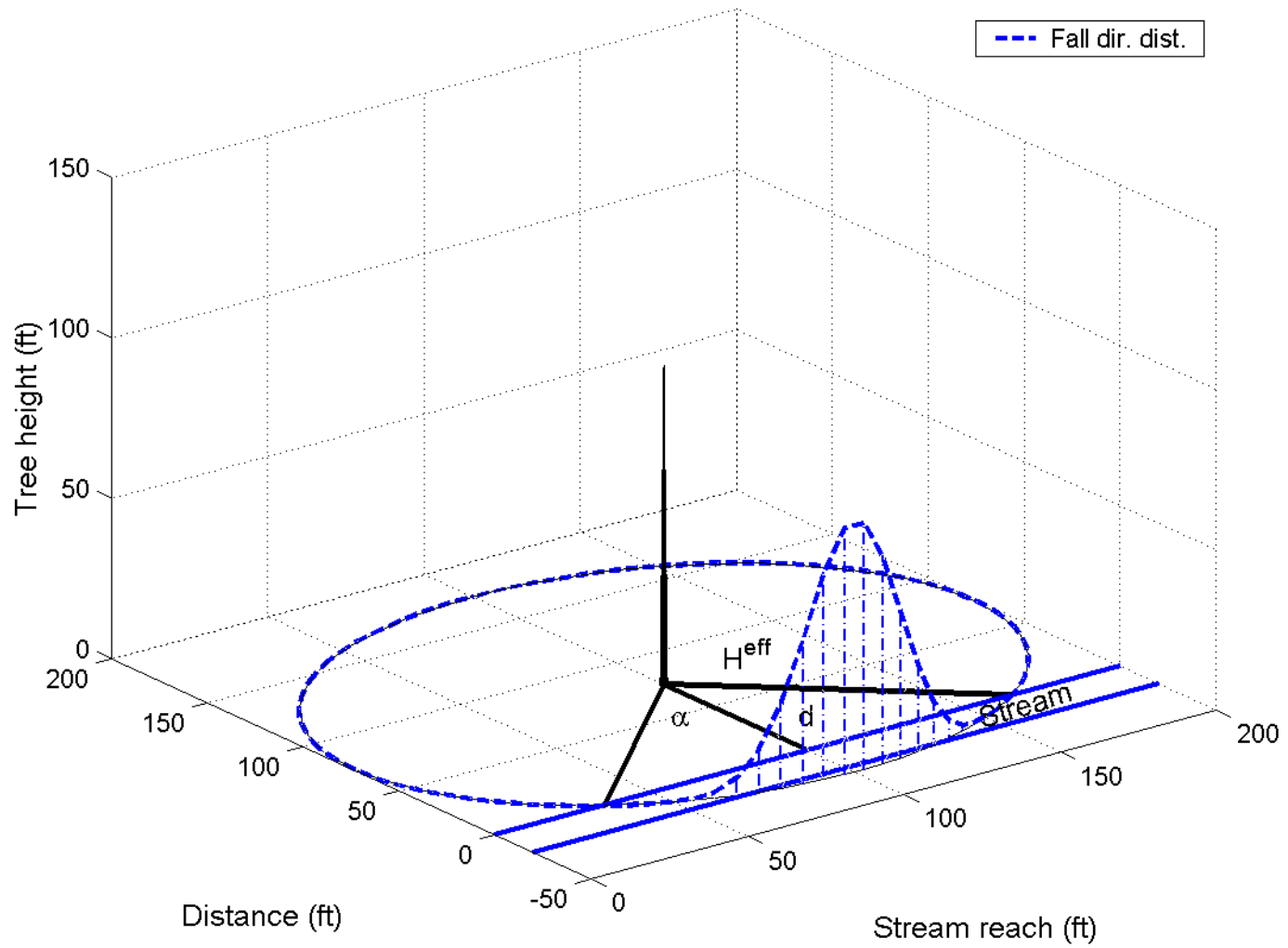
Stream intersection regions for three trees



AFLWD Model Steps (cont)

- Step 4: Compute the probability of stream intersection for each tree
 - A uniform fall direction distribution was assumed
 - The probability of stream intersection is then $\alpha/180$ for angles measured in degrees

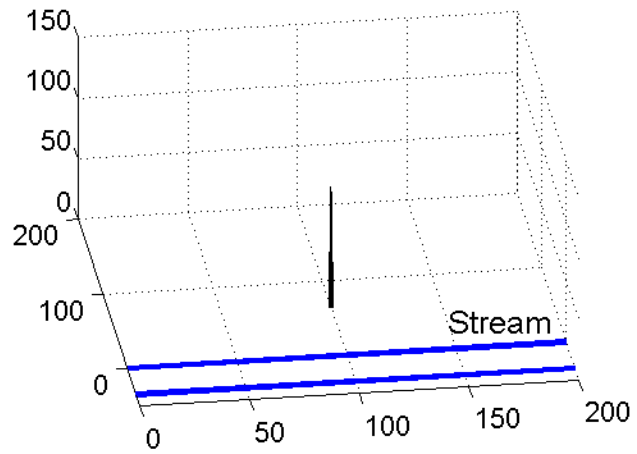
Stream intersecting fall direction distribution



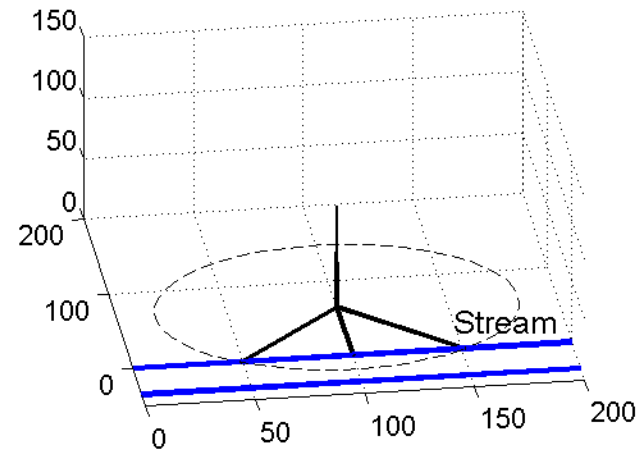
AFLWD Model Steps (cont)

- Step 5: Assign a stream intersecting fall direction to each tree
 - Assumed to be perpendicular to stream
 - Random (uniform) within $(-\alpha, \alpha)$ gives lower bound
- Step 6: Compute the dimensions and volume of the stream intersecting logs
 - Point of near bank intersection is assumed to be the base of the log

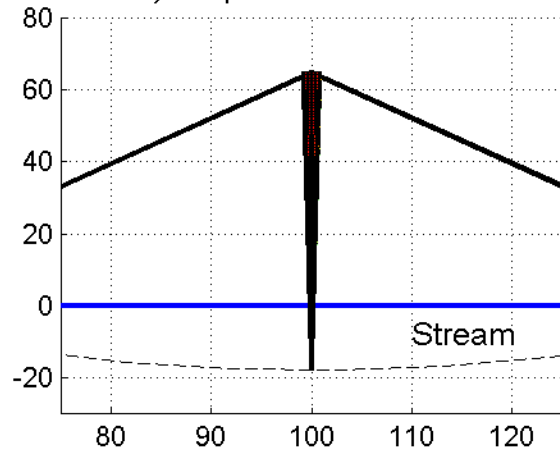
A) Standing tree



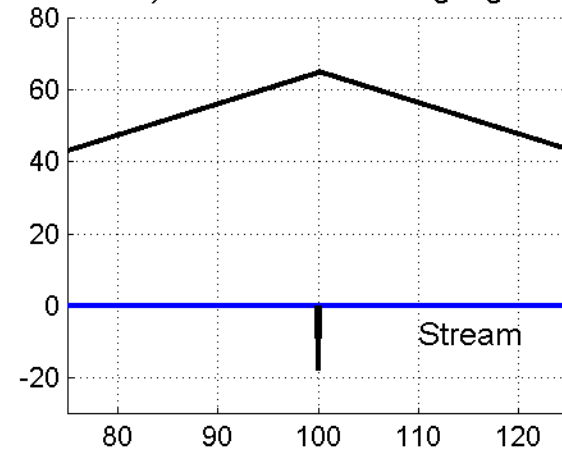
B) Intersection region



C) Perpendicular tree fall



D) Stream intersecting log

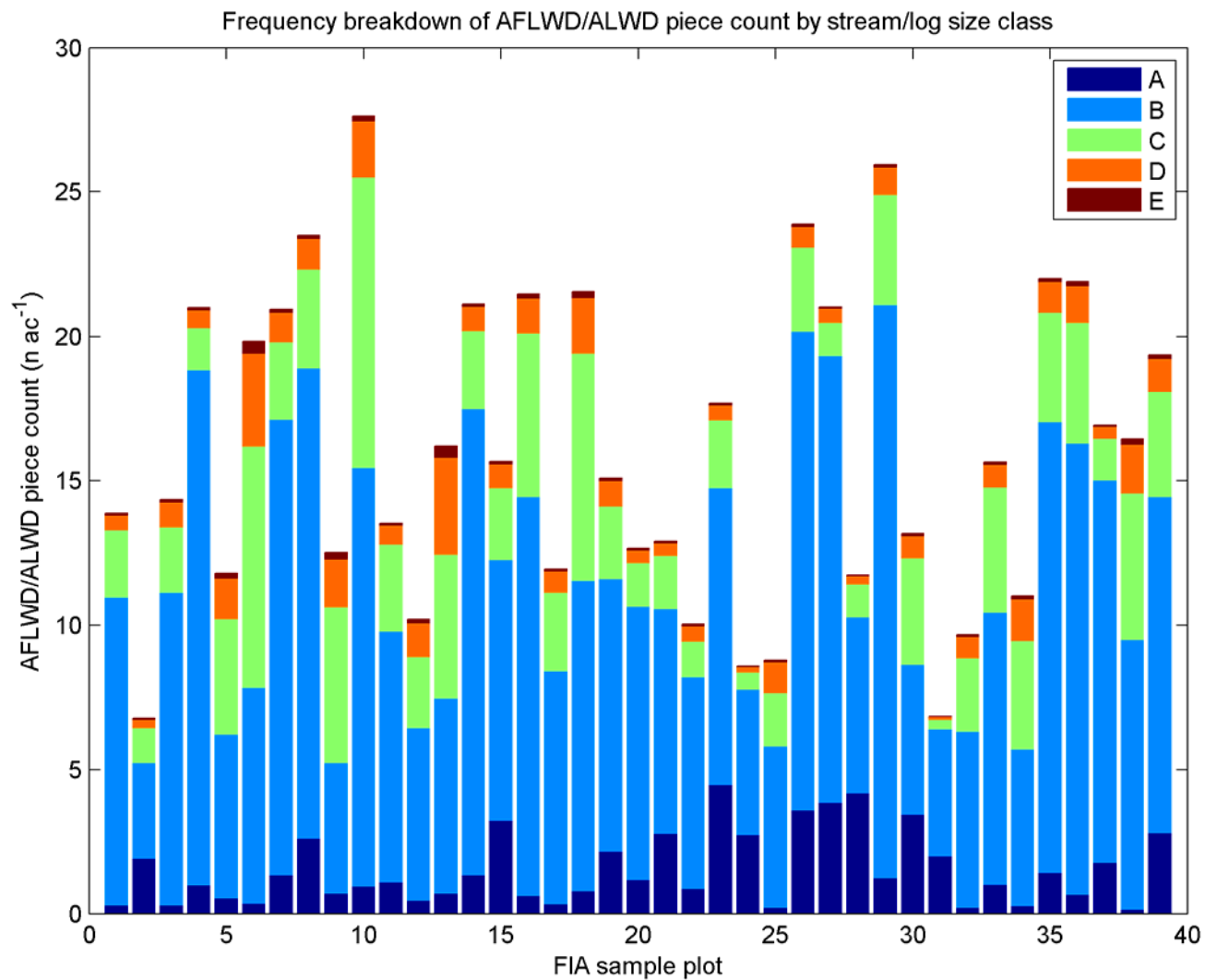


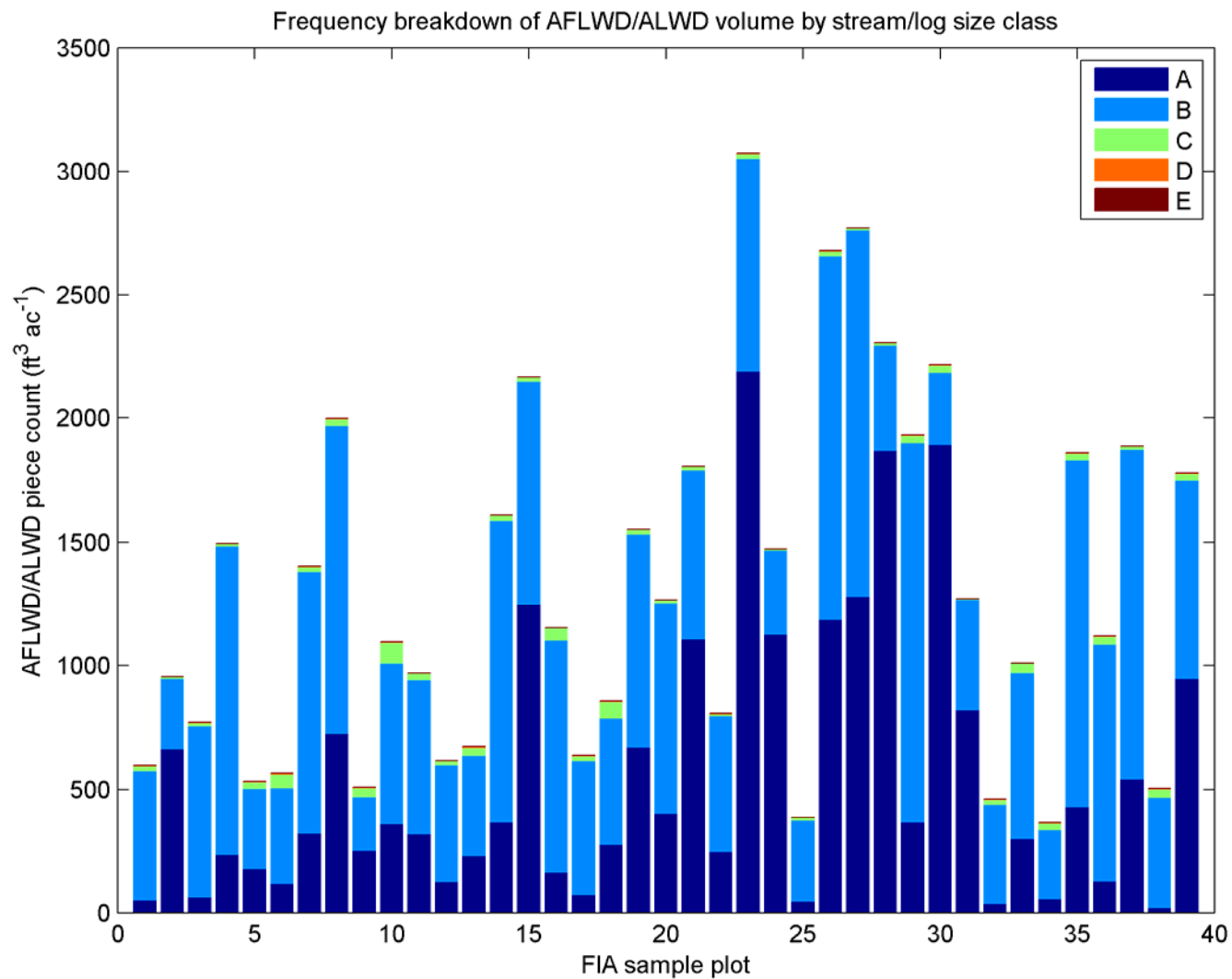
AFLWD Model Steps (cont)

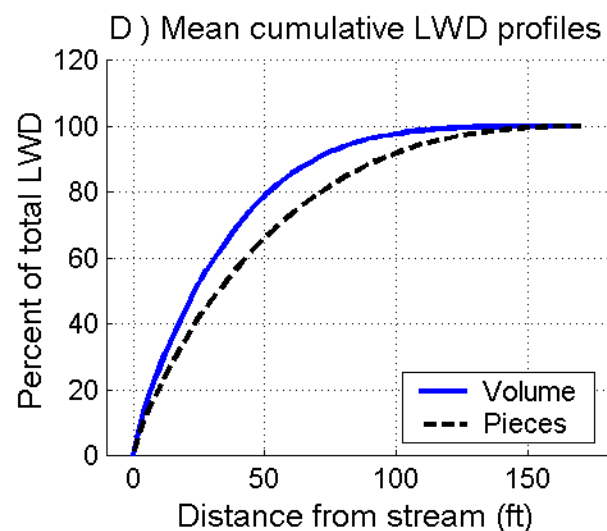
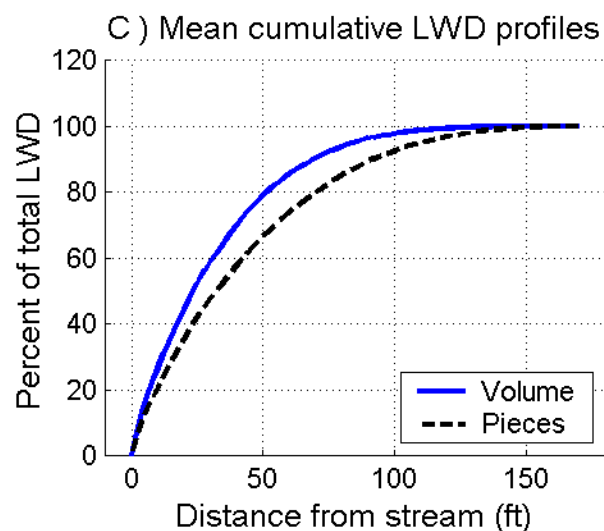
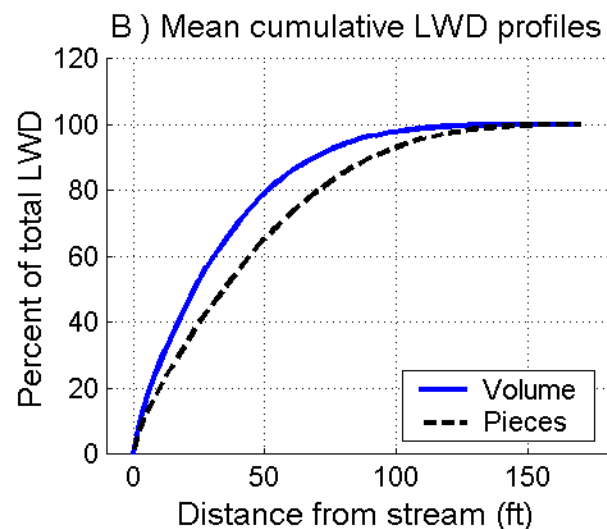
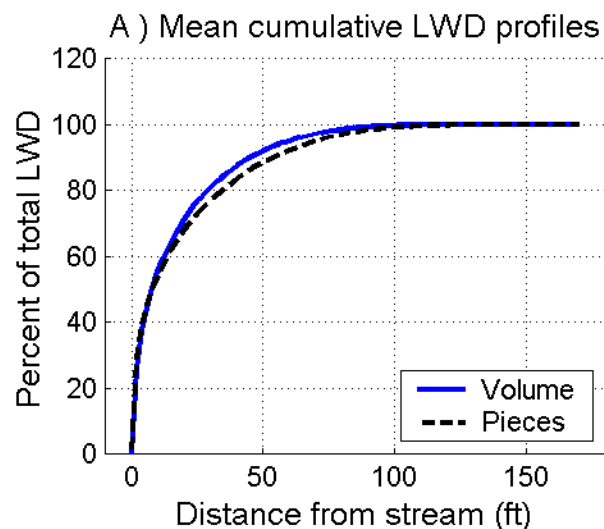
- Step 7: Compute the expected AFLWD contribution for each tree using the probability of stream intersection
- Step 8: Sum the expected values filtering by the minimum dimensions specified for each size class
 - This gives frequency/volume by size class
- Step 9: Repeat steps 1-8 the desired number of times and compute the desired statistics

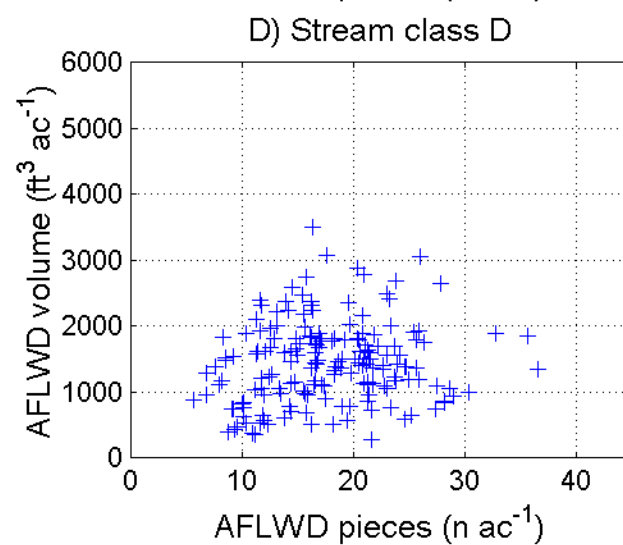
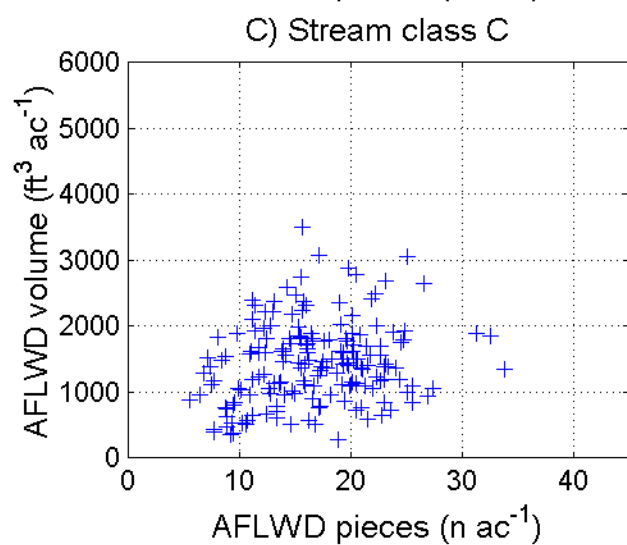
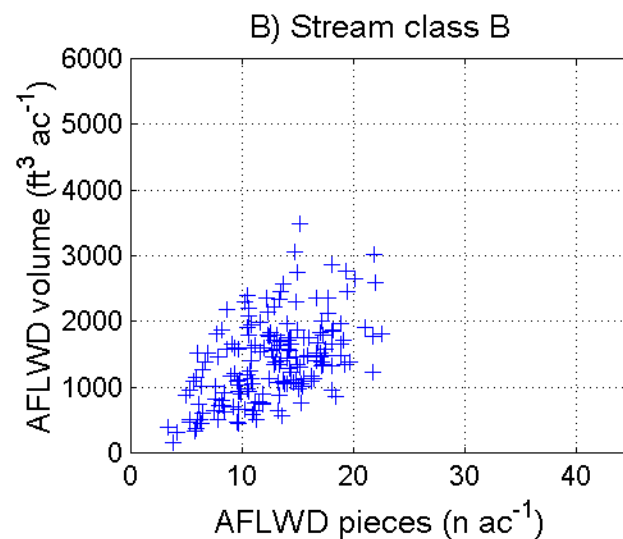
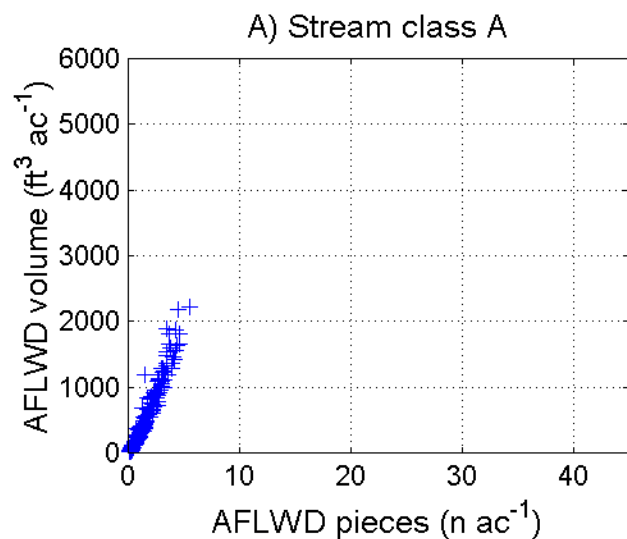
AFLWD Model Validation

- Data used were sample plots from the FIA IDB version 1.4
- Computed source distance profiles and compared them to published results
- Compared piece counts to published empirical results
- Examined ALWD distributions by plot to assess piece count/volume trade-offs

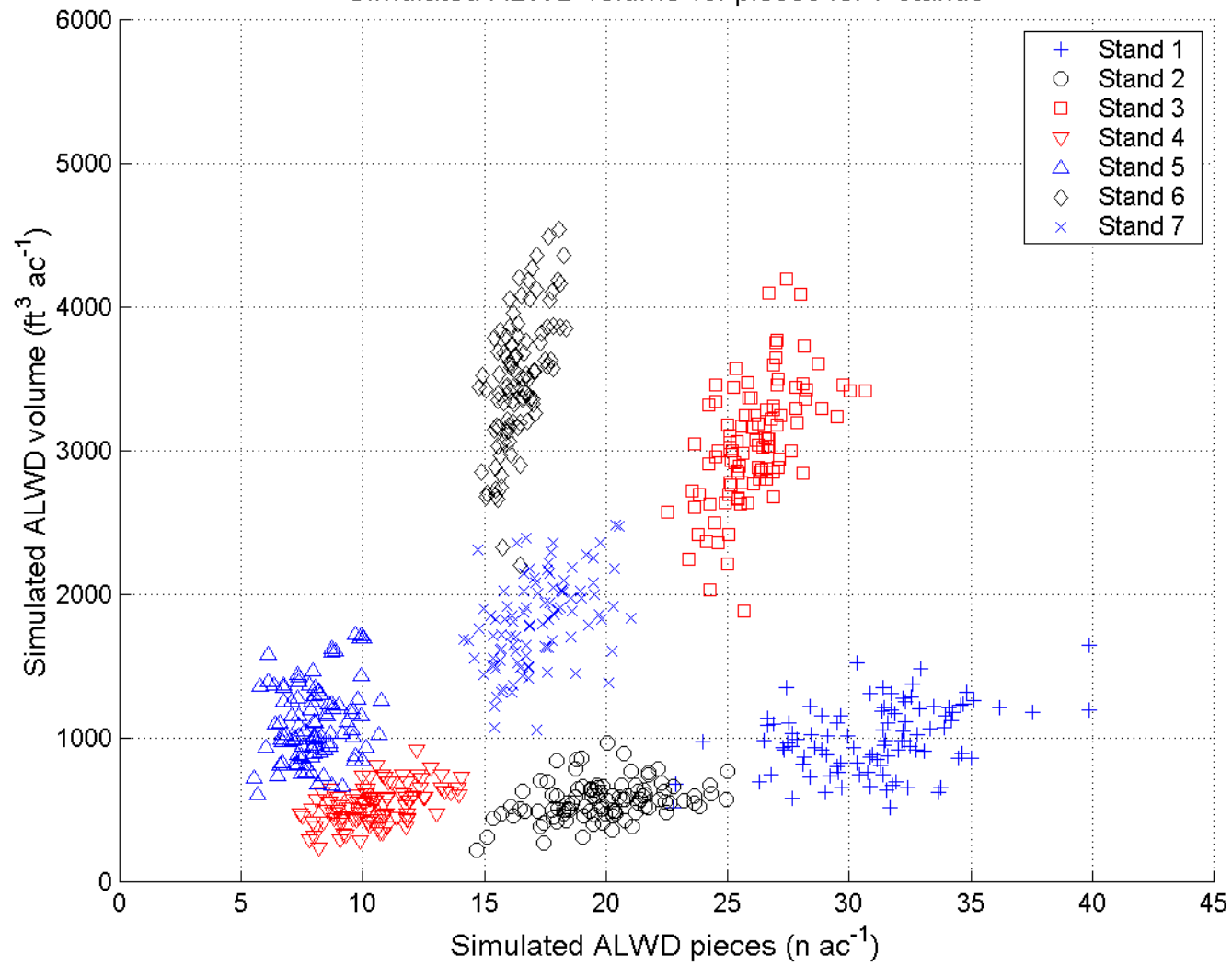








Simulated ALWD volume vs. pieces for 7 stands



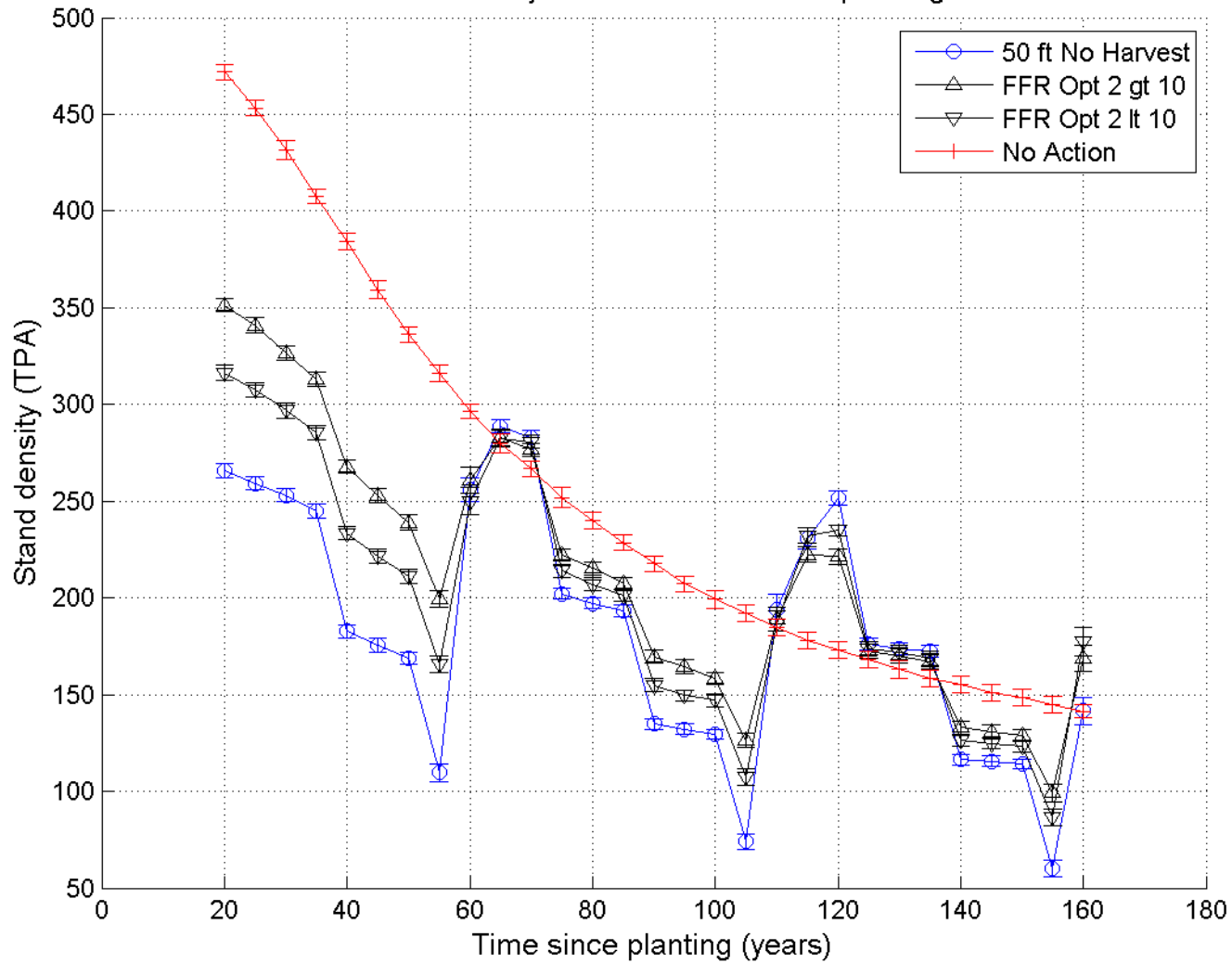
Stand attributes and simulated potentially available LWD volumes and piece counts for seven sample stands.

Stand	TPA	QMD (in)	H (ft)	Total BA (ft ² ac ⁻¹)	Total volume (ft ³ ac ⁻¹)	ALWD pieces (n ac ⁻¹)	ALWD volume (ft ³ ac ⁻¹)
1	476.7	11.3	52.3	331.3	11916.6	30.9	995.0
2	312.7	11.6	50.1	230.0	7697.0	19.8	566.9
3	128.2	24.1	124.5	404.9	23513.5	26.1	3056.1
4	128.9	13.0	63.0	118.9	5336.2	10.4	533.6
5	63.4	22.0	86.0	167.9	8597.8	8.0	1101.4
6	70.2	29.4	148.2	330.7	22655.9	16.4	3495.1
7	164.2	17.5	75.7	275.0	14425.4	17.2	1811.8

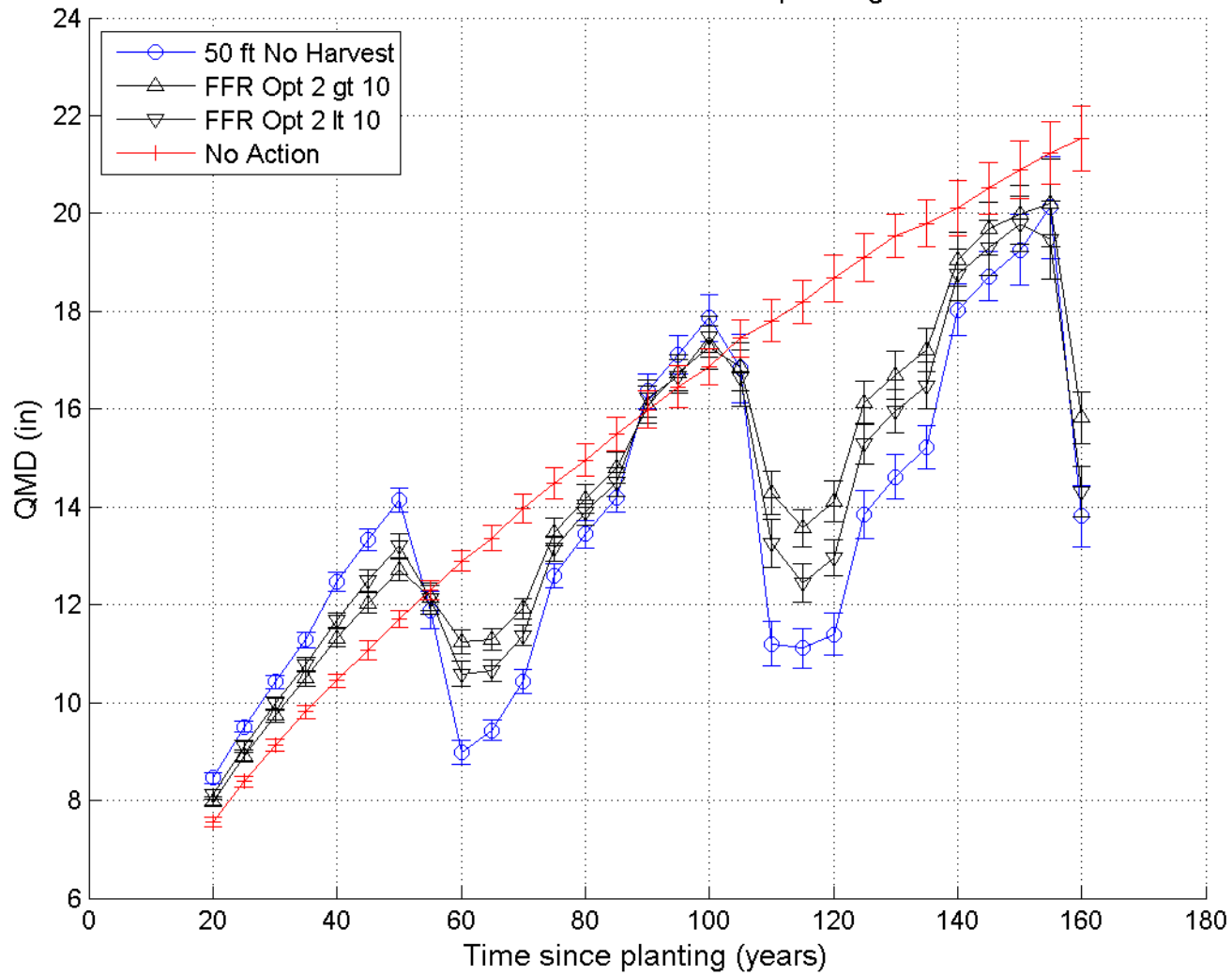
Riparian Simulation Example

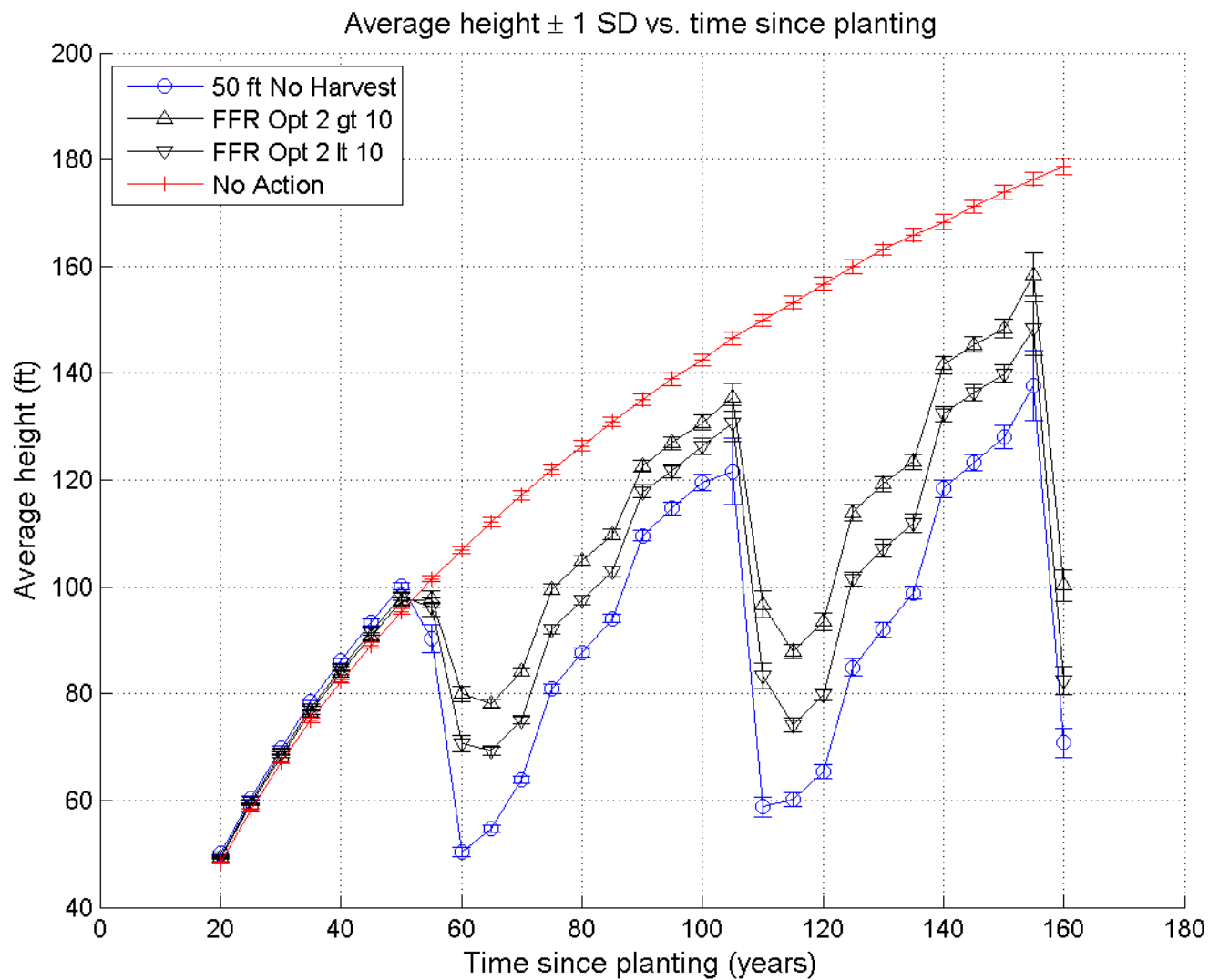
- Four treatments for a 170 foot wide 256.2 foot long 1 acre buffer zone at age 80
 - 170 foot no action
 - 50 foot no harvest buffer with 50 year rotation from 50 to 170 feet
 - FFR option 2 for stream BFW < 10 feet
 - FFR option 2 for stream BFW > 10 feet
 - For the FFR options, trees were randomly located post harvest, not closer to the stream

Stand density ± 1 SD vs. time since planting

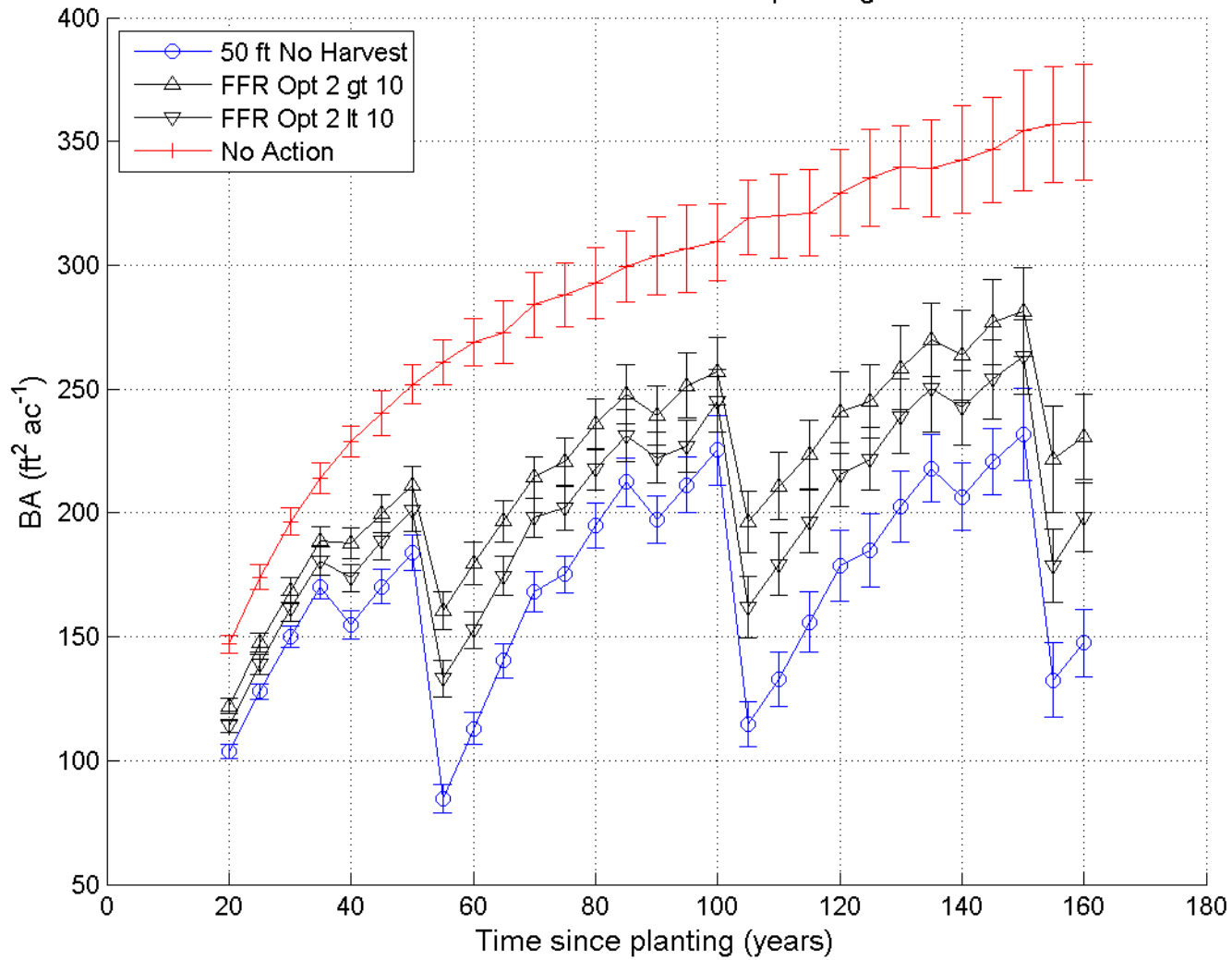


QMD ± 1 SD vs. time since planting

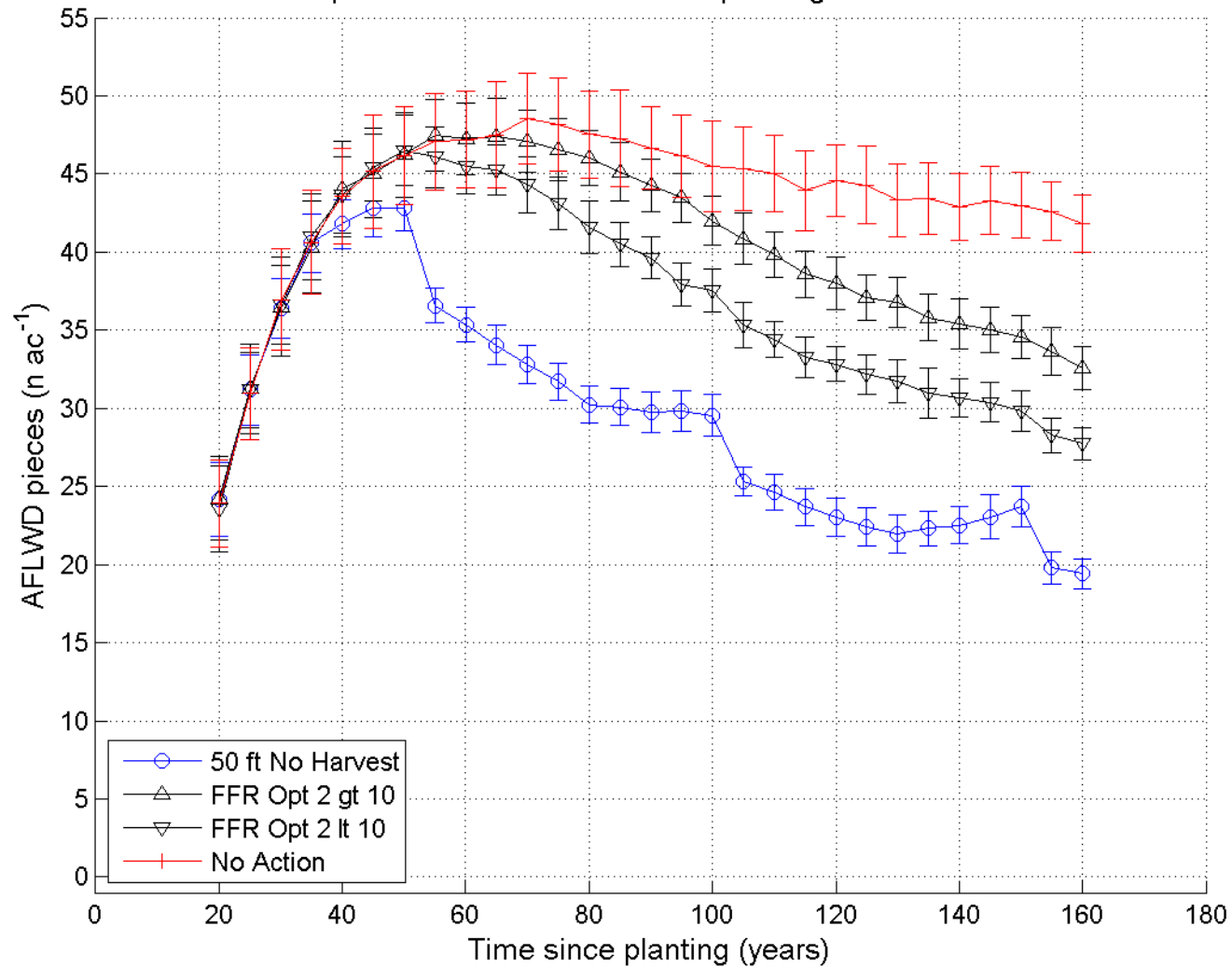




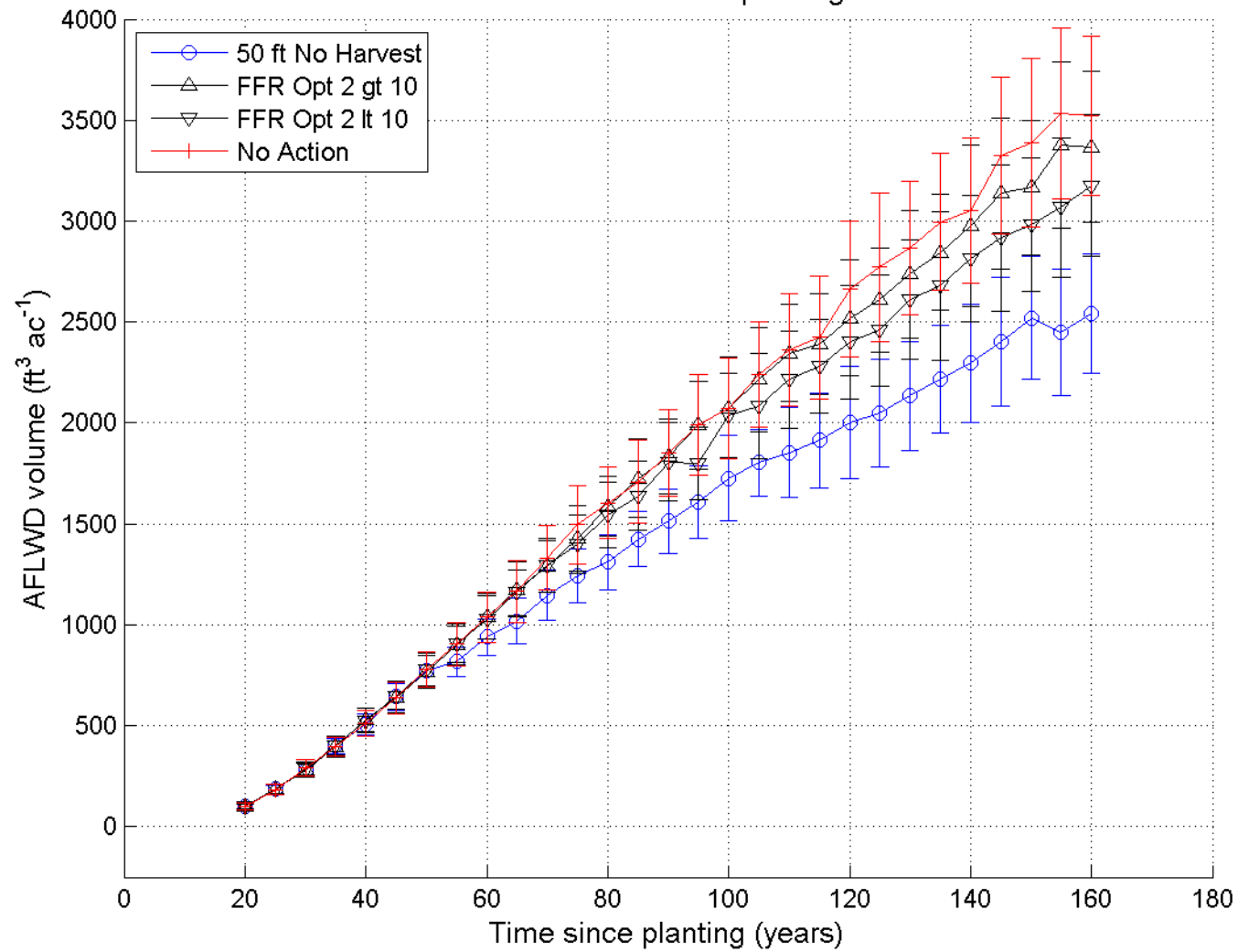
BA \pm 1 SD vs. time since planting



AFLWD pieces ± 1 SD vs. time since planting for Stream class E



AFLWD volume ± 1 SD vs. time since planting for Stream class E



Shade Model Steps

- Step 1: Choose tree list data
- Step 2: Choose a representation for the stand, e.g., slabs of uniform properties or individual tree slabs
- Step 3: Choose a stream width
- Step 4: Choose light transmission factors for different canopy and/or tree elements being modeled

Shade Model Steps (cont)

- Step 5: Generate the uniform slabs or individual tree slabs for a selected tree list
- Step 6: Generate a riparian stand by replicating the slabs four times, two on each side of the stream
 - Different tree lists could be used if desired

Shade Model Steps (cont)

- Step 7: Integrate the light reception on a unit hemisphere located at the center of the stream and the four replicated stands
 - Generate uniformly distributed points on the surface of the hemisphere
 - Project rays from the center point through the surface points
 - Find intersections with the slabs or tree slabs to determine light hitting the hemisphere

Shade Model Steps (cont)

- Step 8: Compute the ratio of integrated light transmission with and without the forest slabs (with/without)
 - This provides a relative blocking factor that is independent of sun position and stream orientation.
- Step 9: Repeat steps 1-8 in a bootstrap simulation for each stand or tree list to obtain estimates of variability

Shade Model Steps (cont)

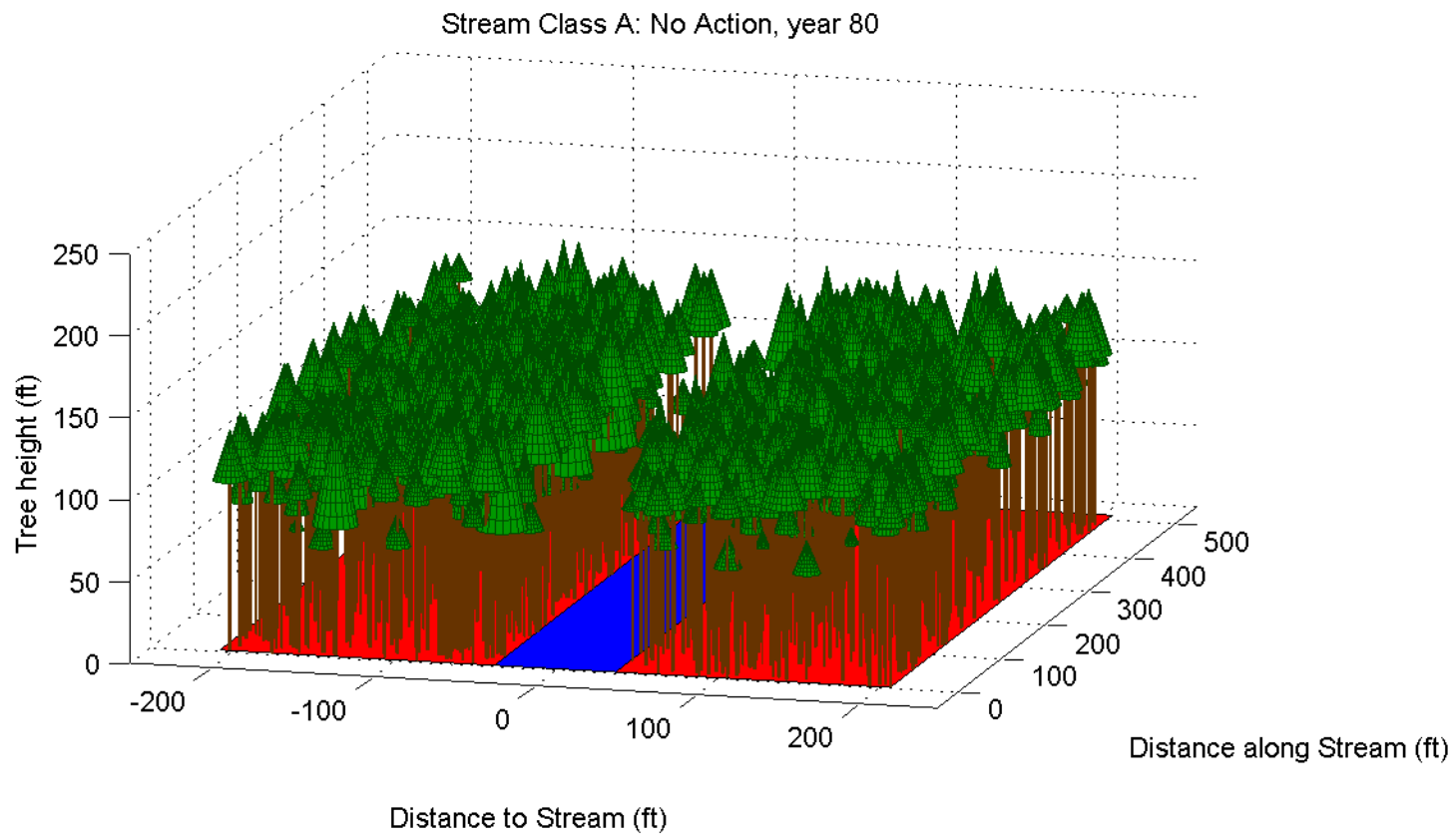
- Assumptions
 - Energy input follows a sinusoidal decay from the zenith to the horizon
 - Light transmission through each slab is independent
 - No “darkening” for overlapping crowns
 - First bole slab hit reduces transmission to zero
 - This is essentially the RAIS model for the uniform slabs, and a refinement for tree slabs
 - Transmissivity values from RAIS

Shade Simulation Example

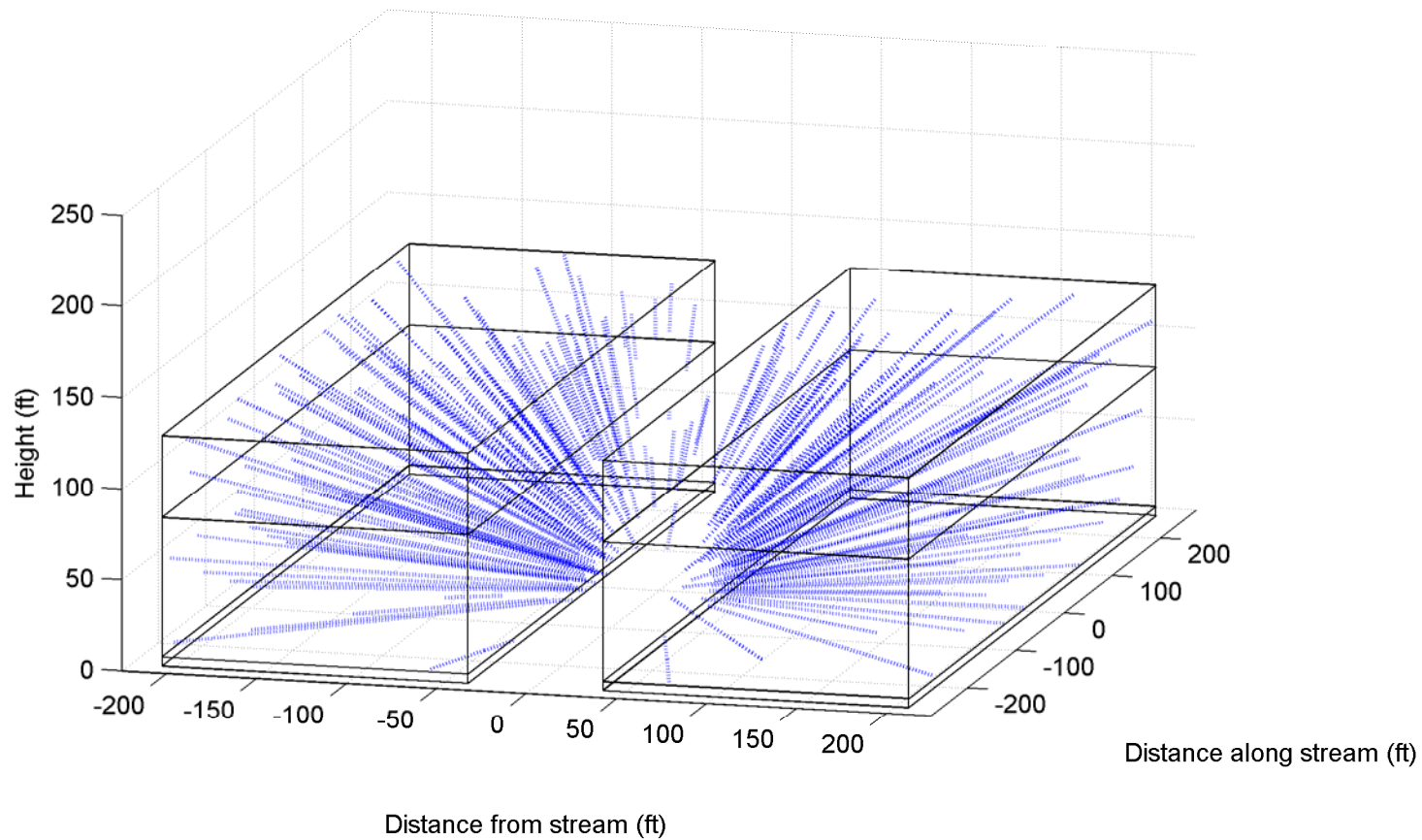
- Four treatments for a 170 foot wide 256.2 foot long 1 acre buffer zone at age 80
 - 170 foot no action
 - 50 foot no harvest buffer with 50 year rotation from 50 to 170 feet
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 - For the FFR options, trees were randomly located post harvest, not closer to the stream

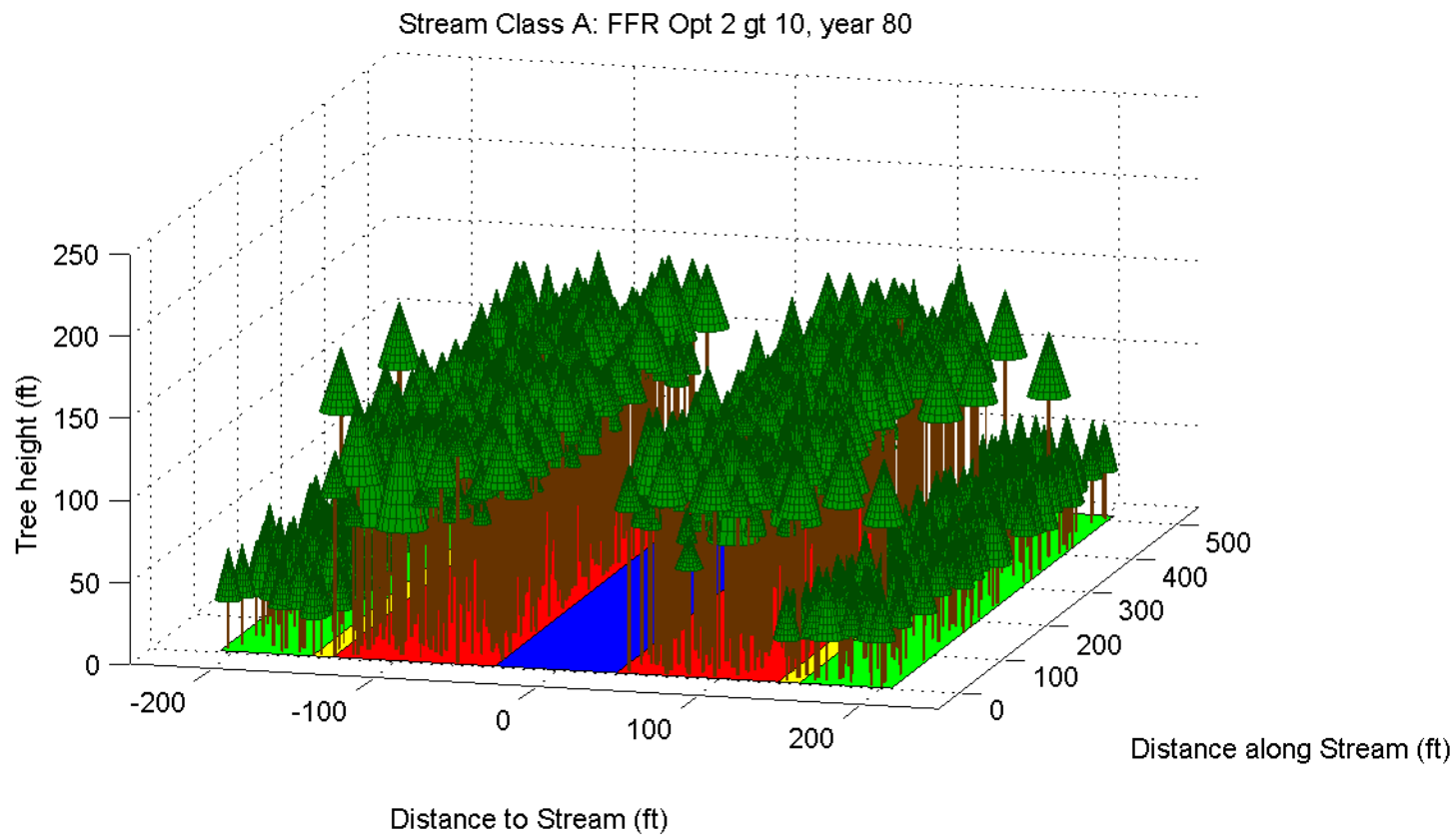
Uniform Slabs

- Canopy transmissivity 0.95 per foot
- Under canopy transmissivity 0.99 per foot
- Shrub transmissivity 0.84 per foot
- Shrub height 5 feet
 - Included if lower canopy height > 10 ft
- Upper canopy height = mean tree height
- Lower canopy height = mean of minimum crown base height and median crown base height

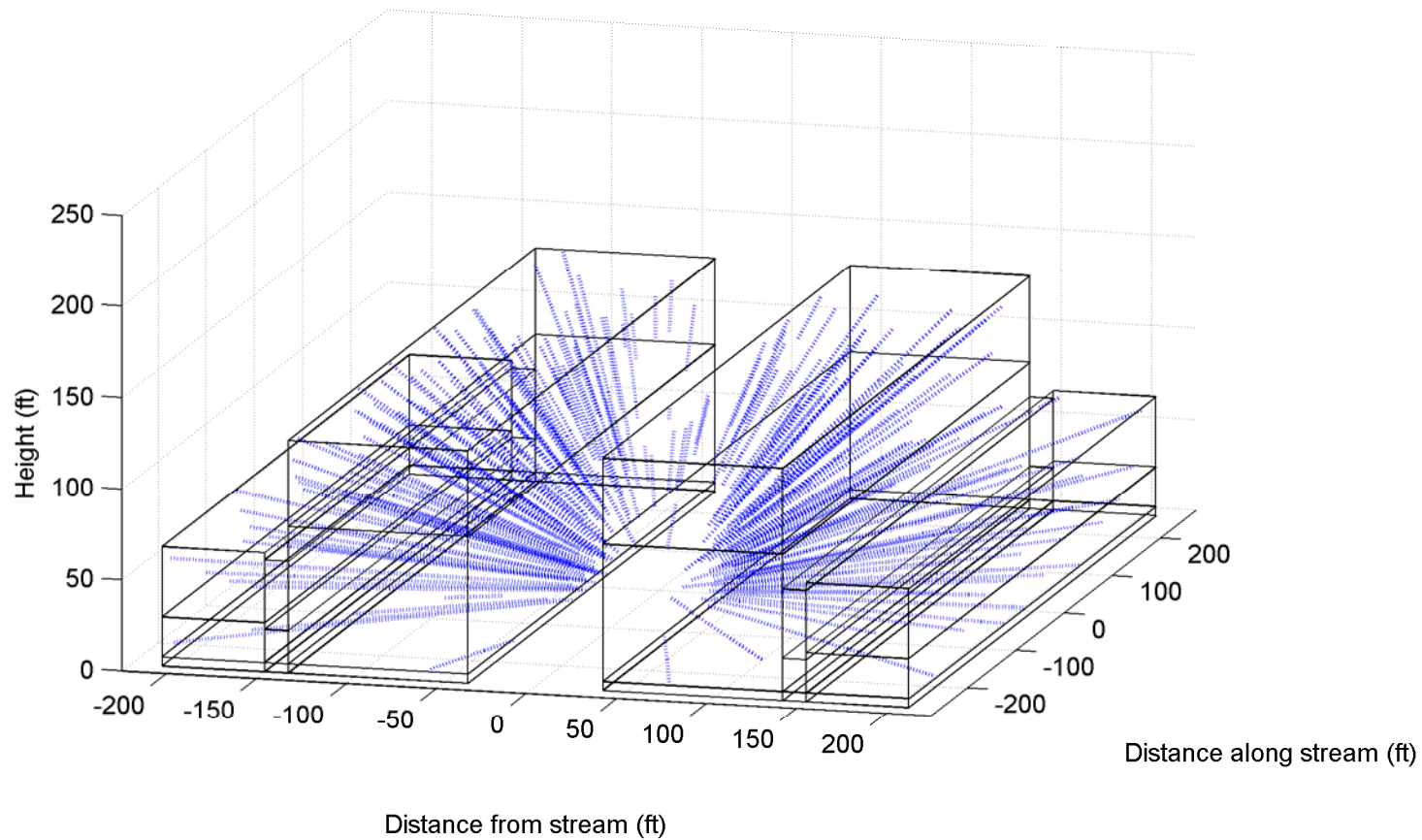


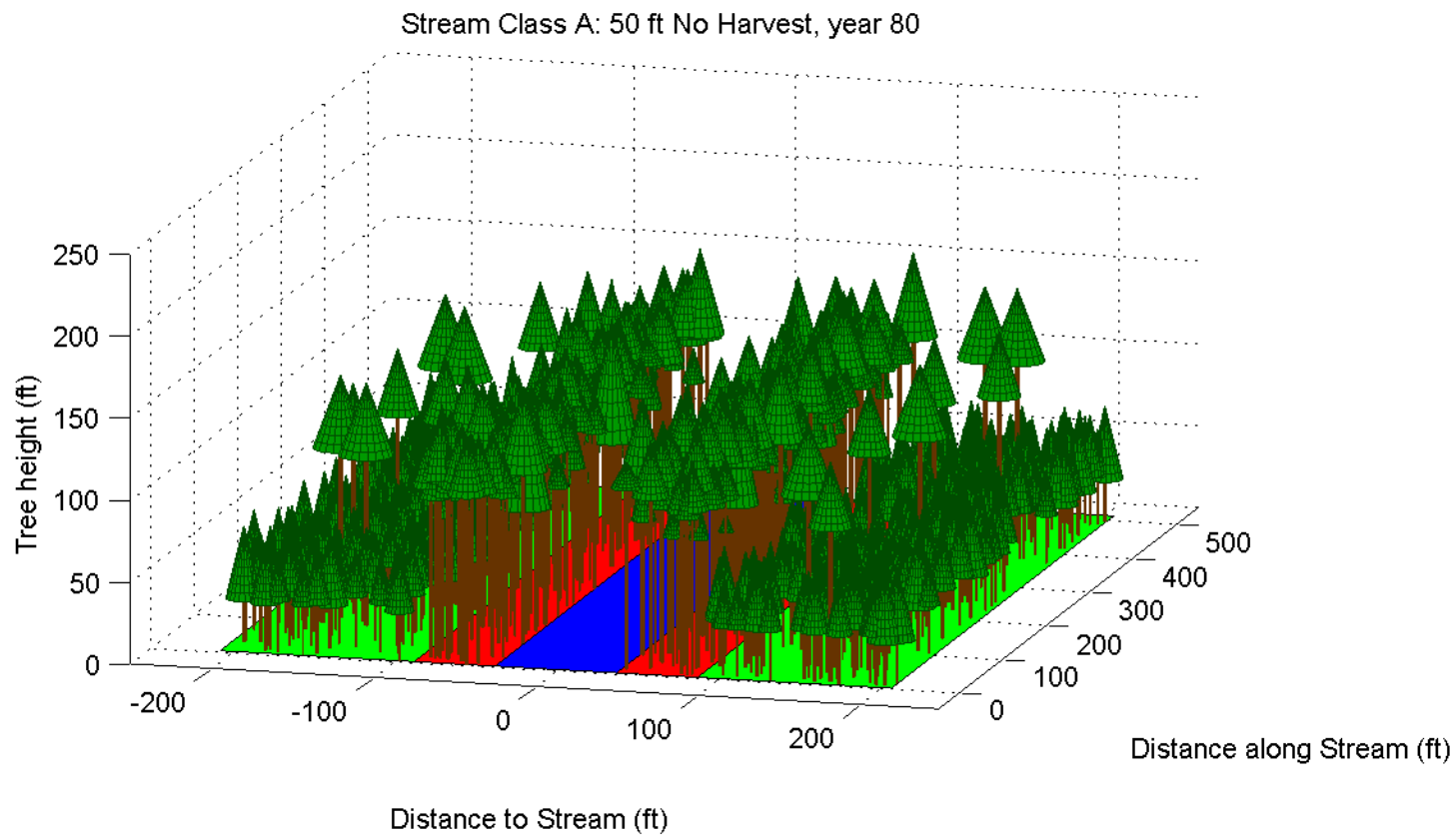
Stream Class A: No Action



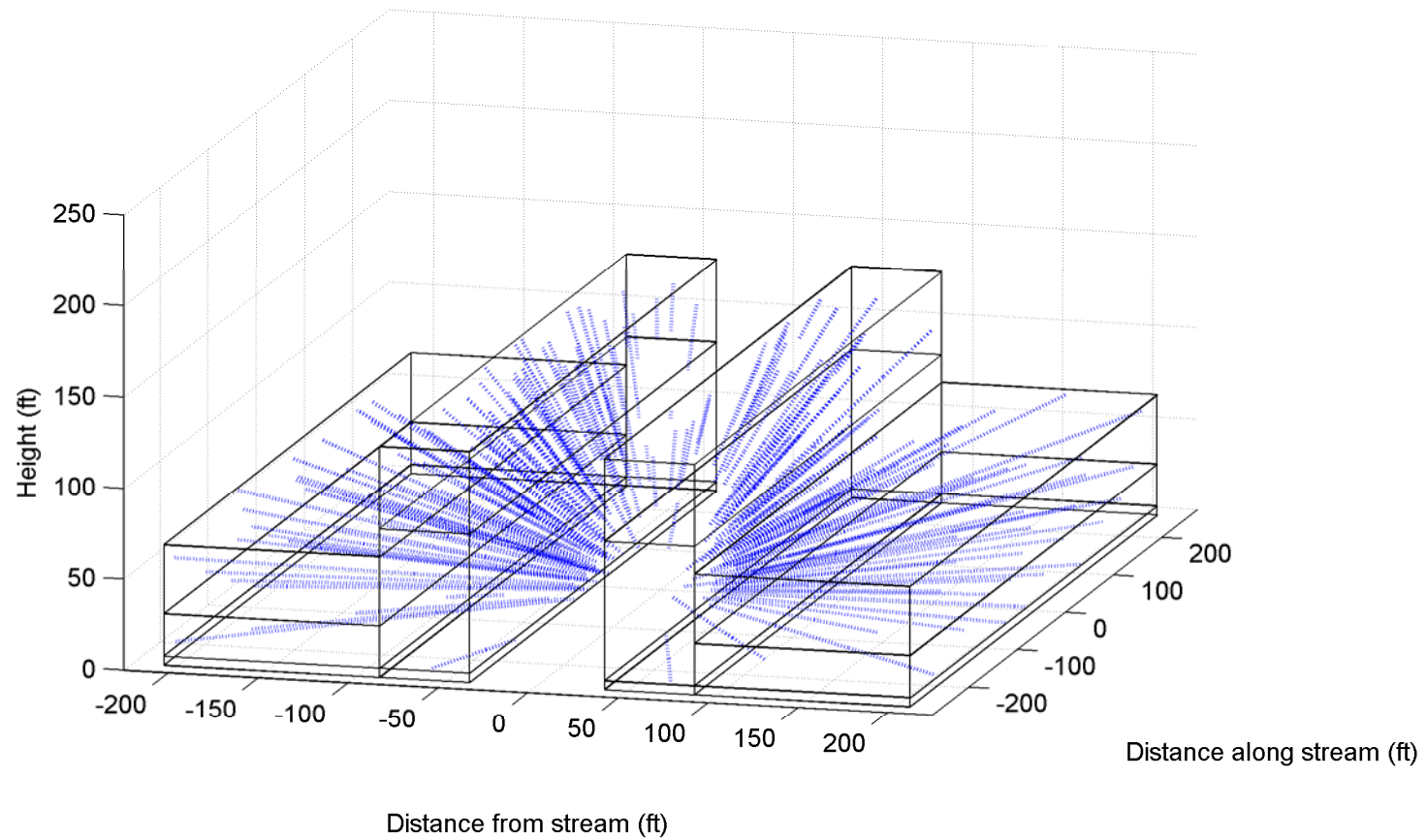


Stream Class A: FFR Opt 2 gt 10

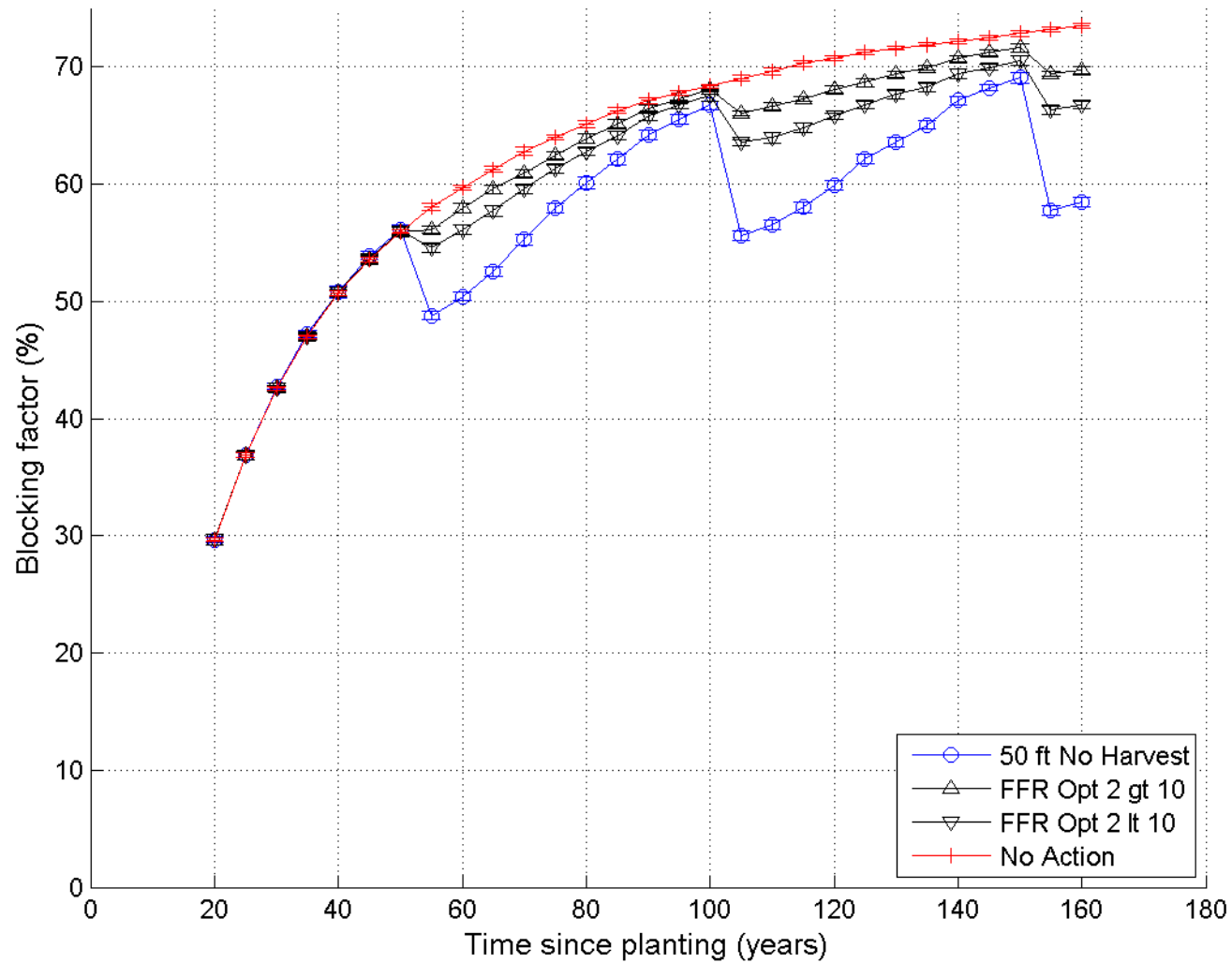


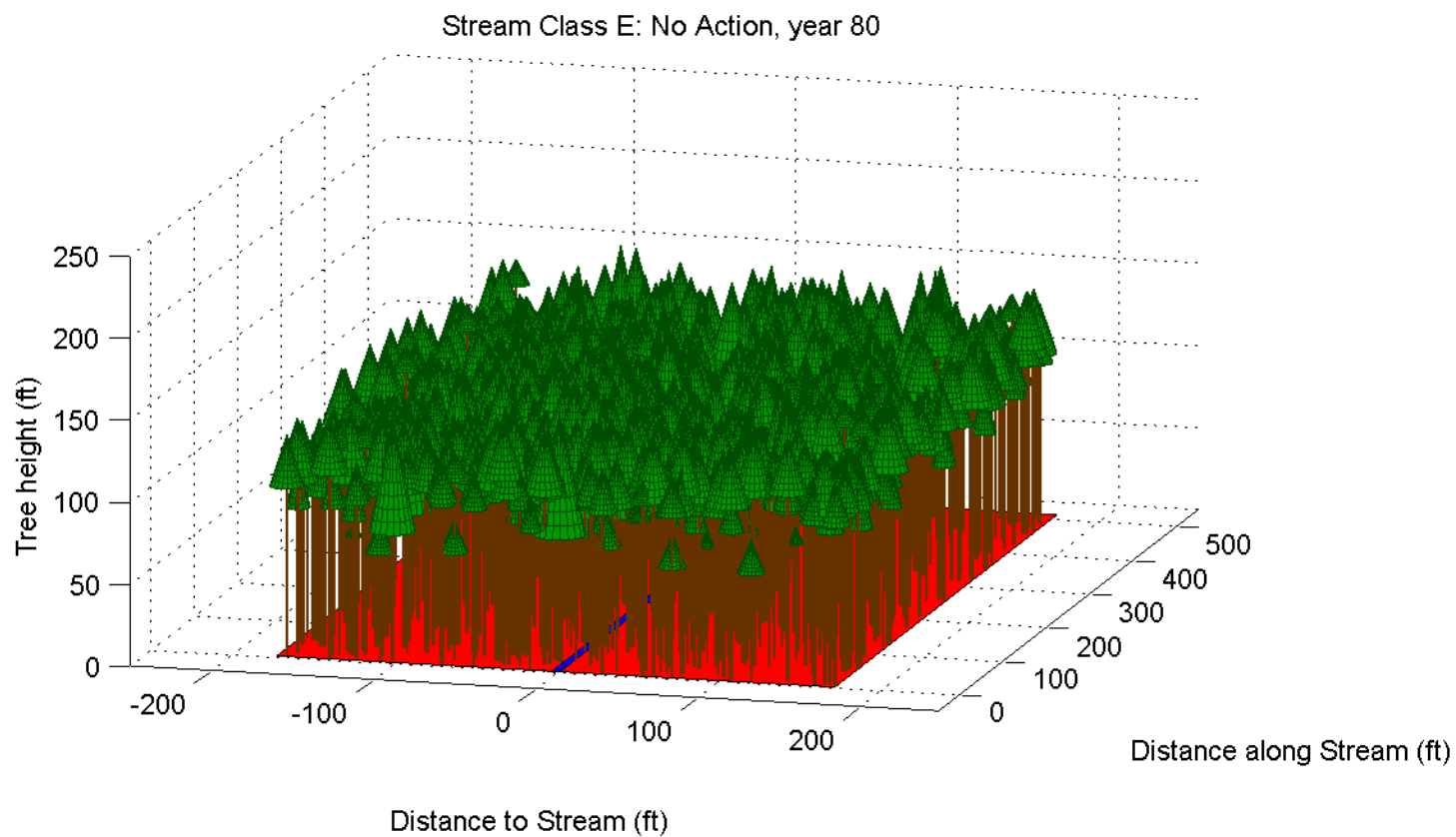


Stream Class A: 50 ft No Harvest

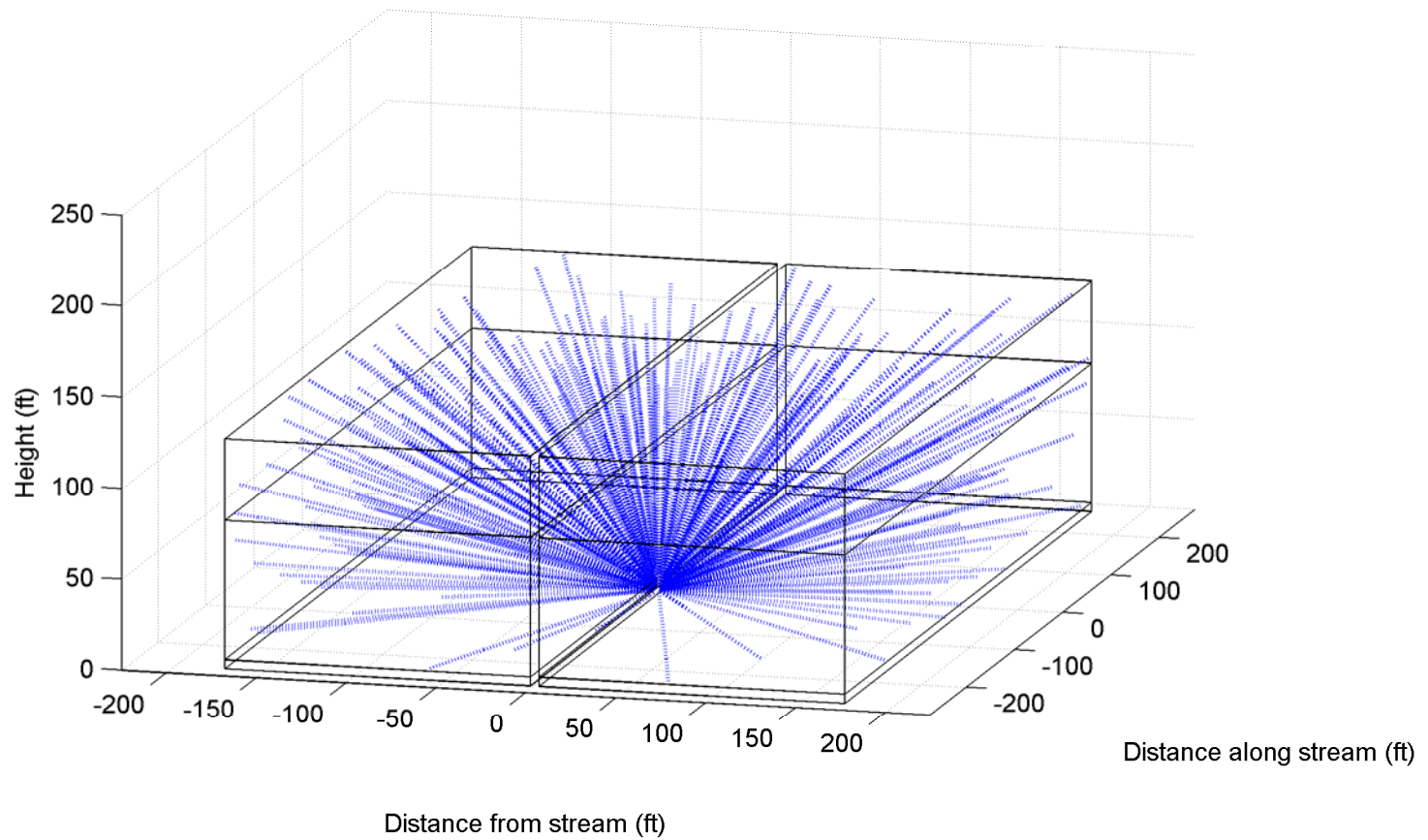


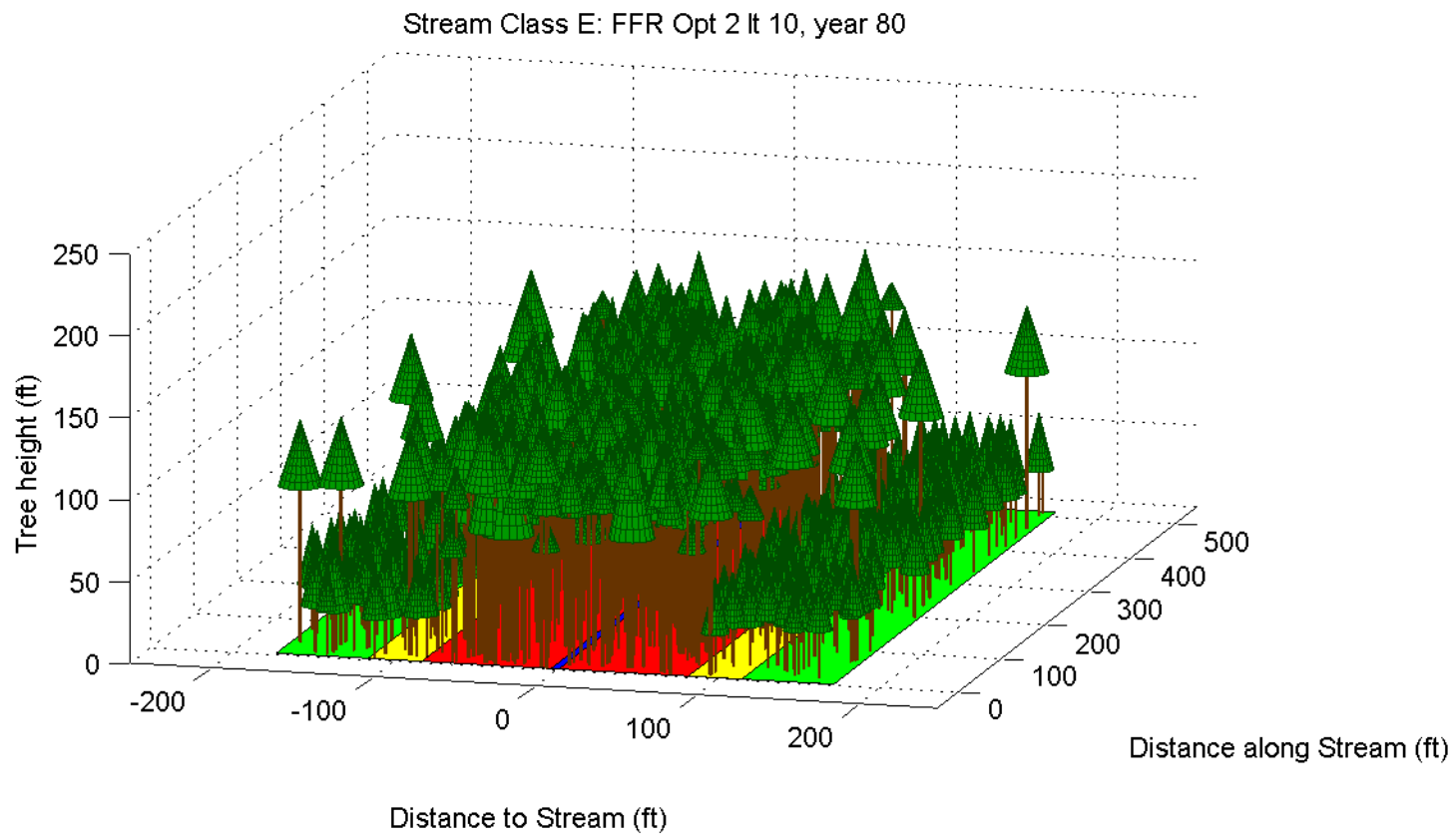
Stream Class A: Blocking factor vs. time since planting



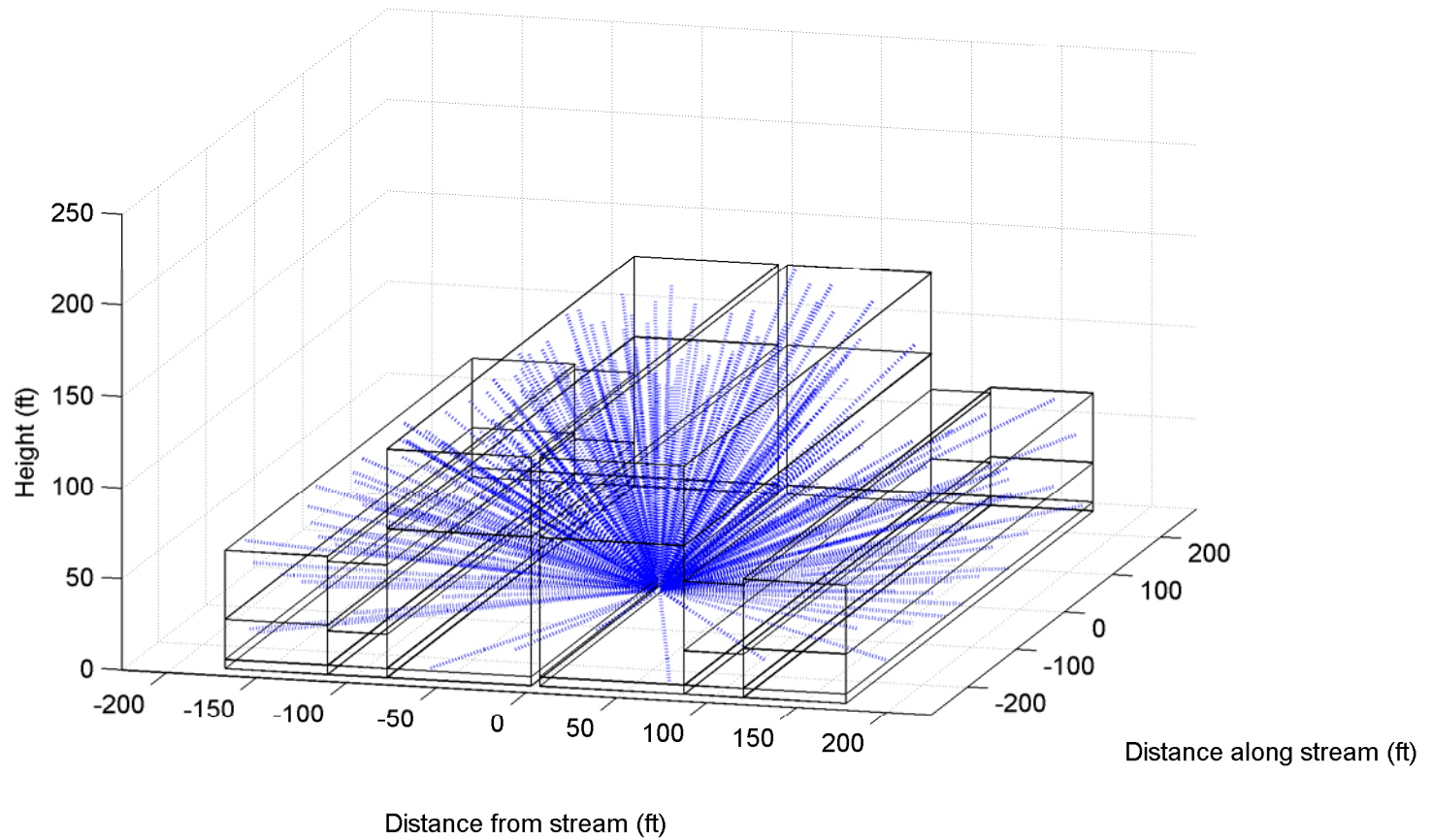


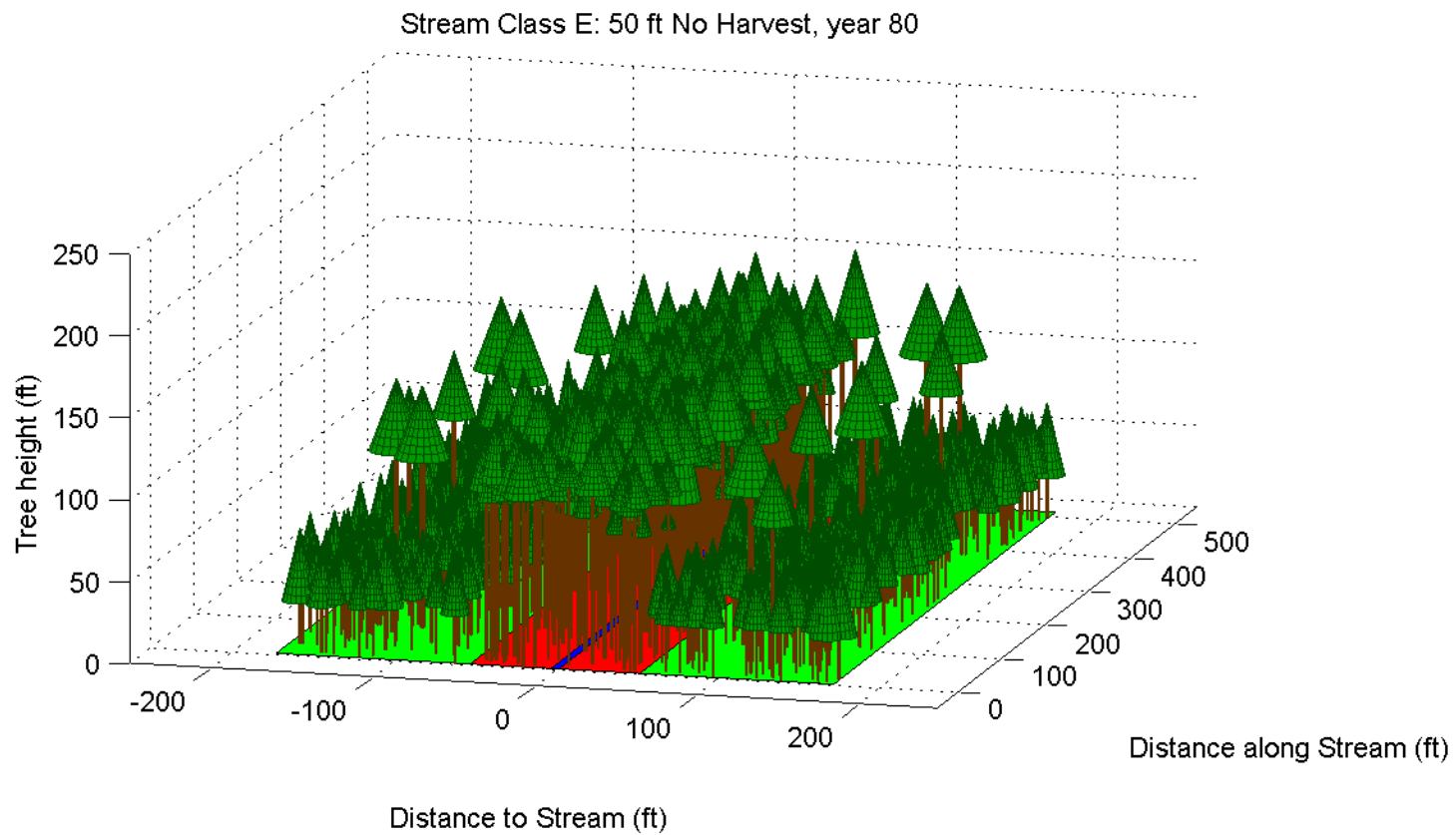
Stream Class E: No Action



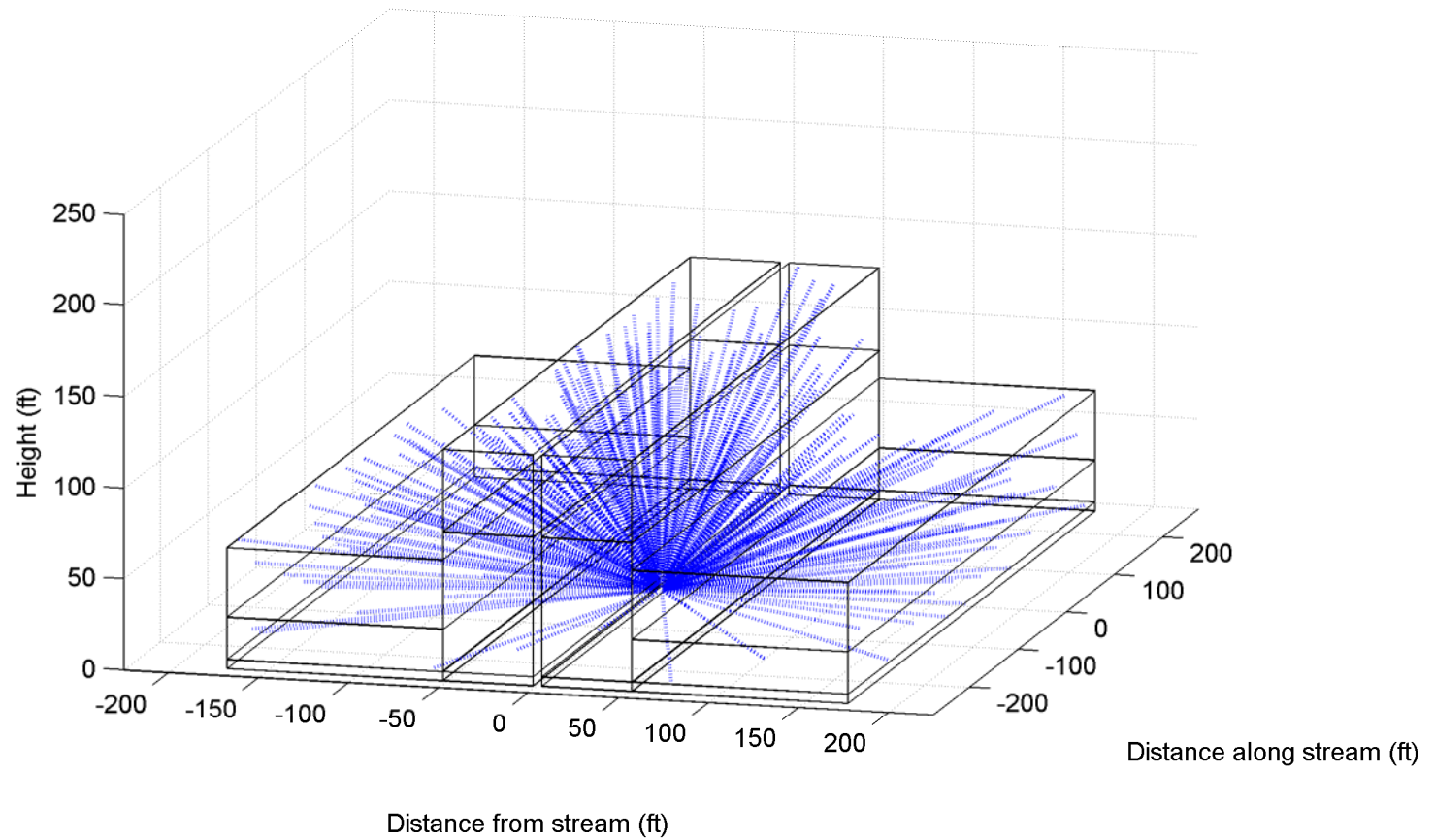


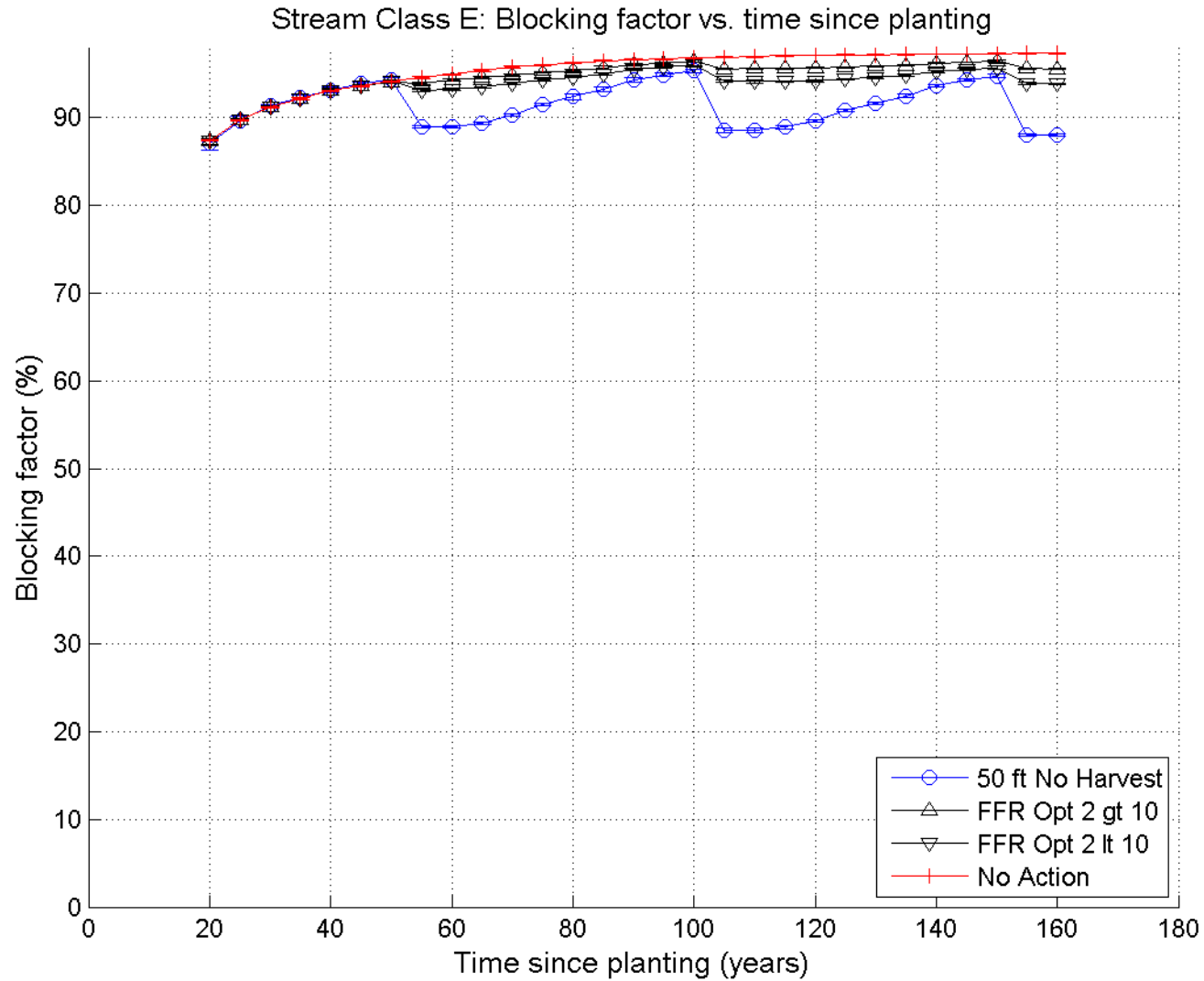
Stream Class E: FFR Opt 2 It 10





Stream Class E: 50 ft No Harvest

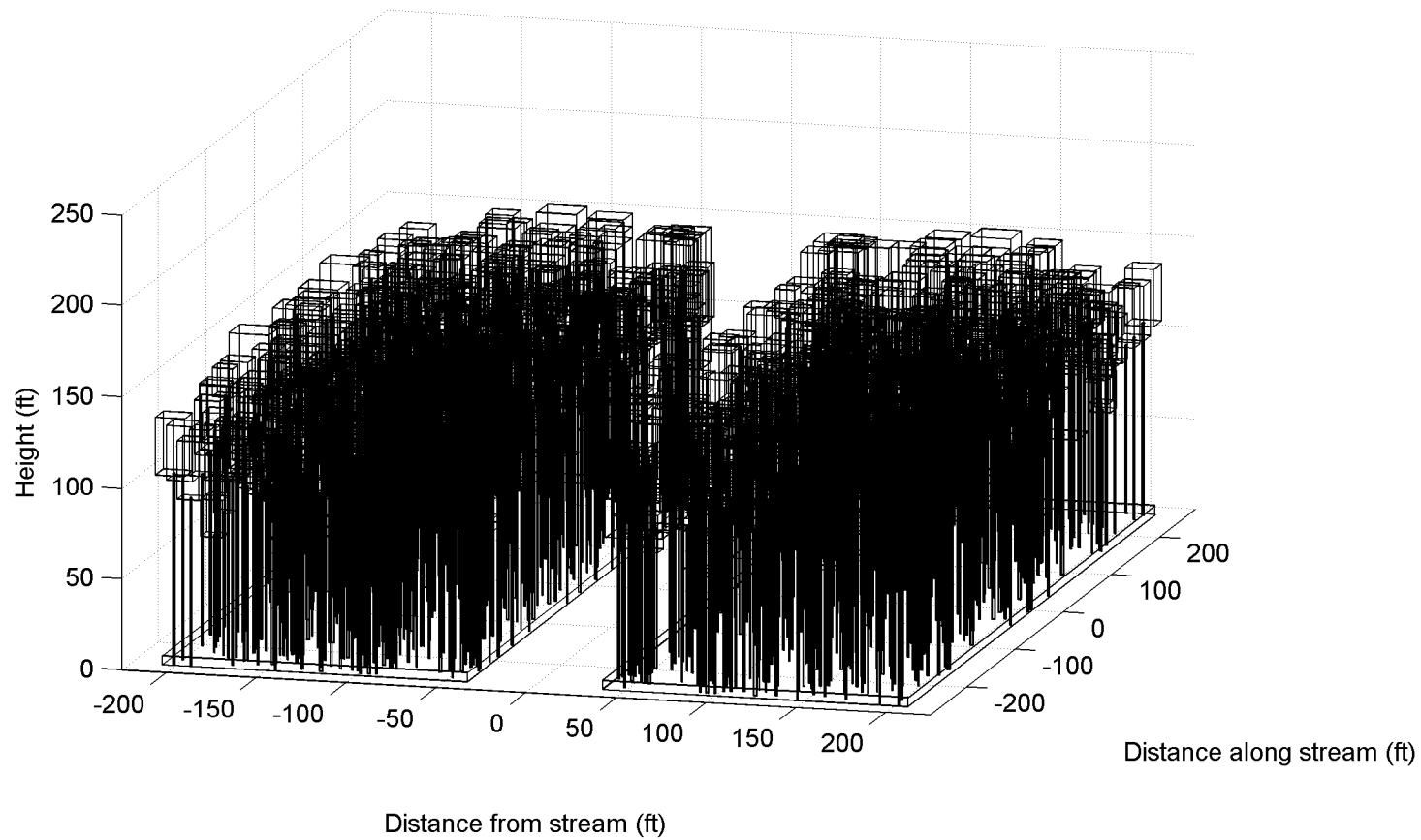




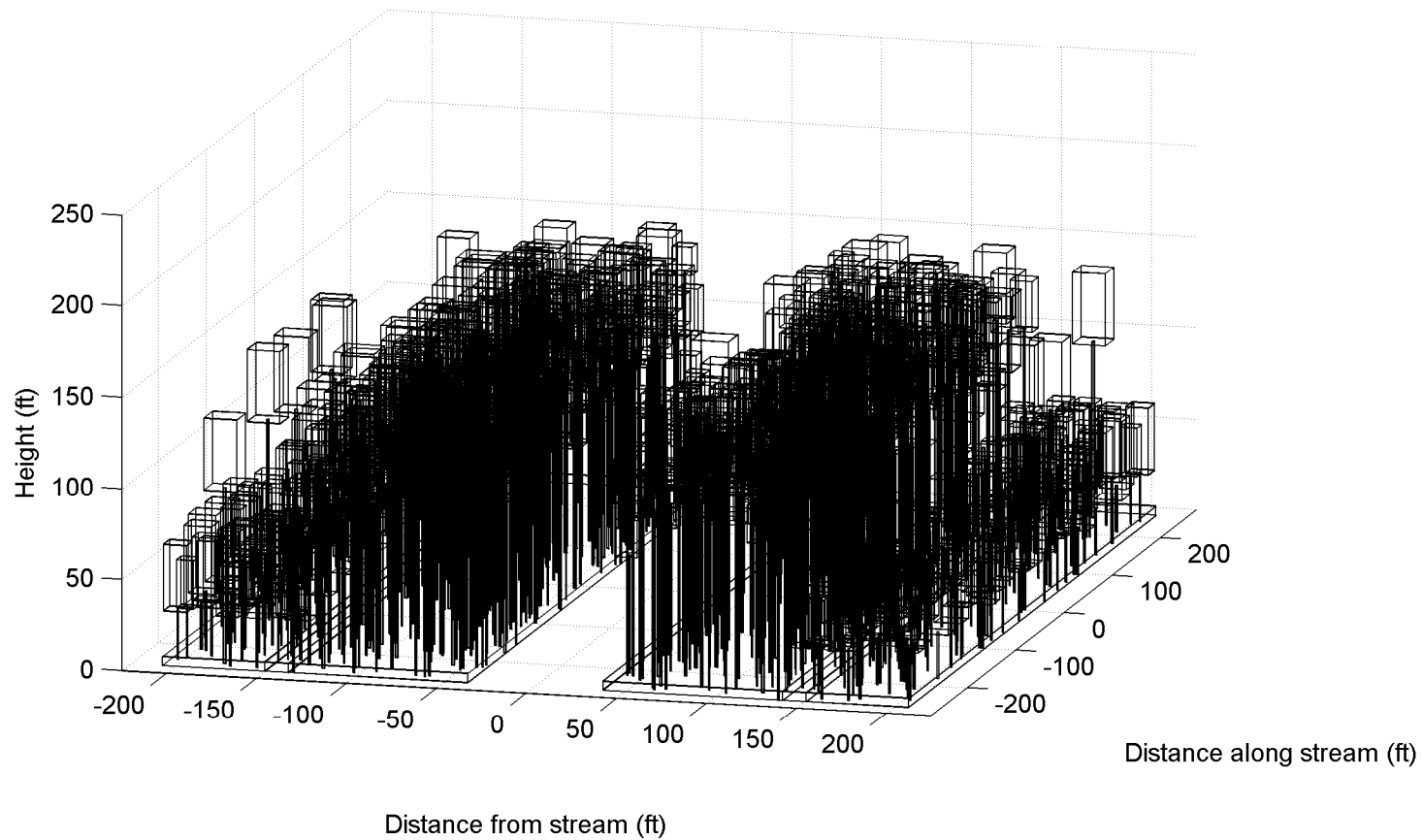
Individual tree slabs

- Tree crown transmissivity 0.95 per foot
- Tree bole transmissivity 0.00 per foot
- Shrub transmissivity 0.84 per foot
- Shrub height 5 feet (if lower canopy height > 10 ft)
- Crown and bole modeled as boxes
 - Crown: box inscribed in circle with crown base diameter, height from crown base to tree top
 - Bole: box inscribed in circle with diameter DBH, height from ground to crown base

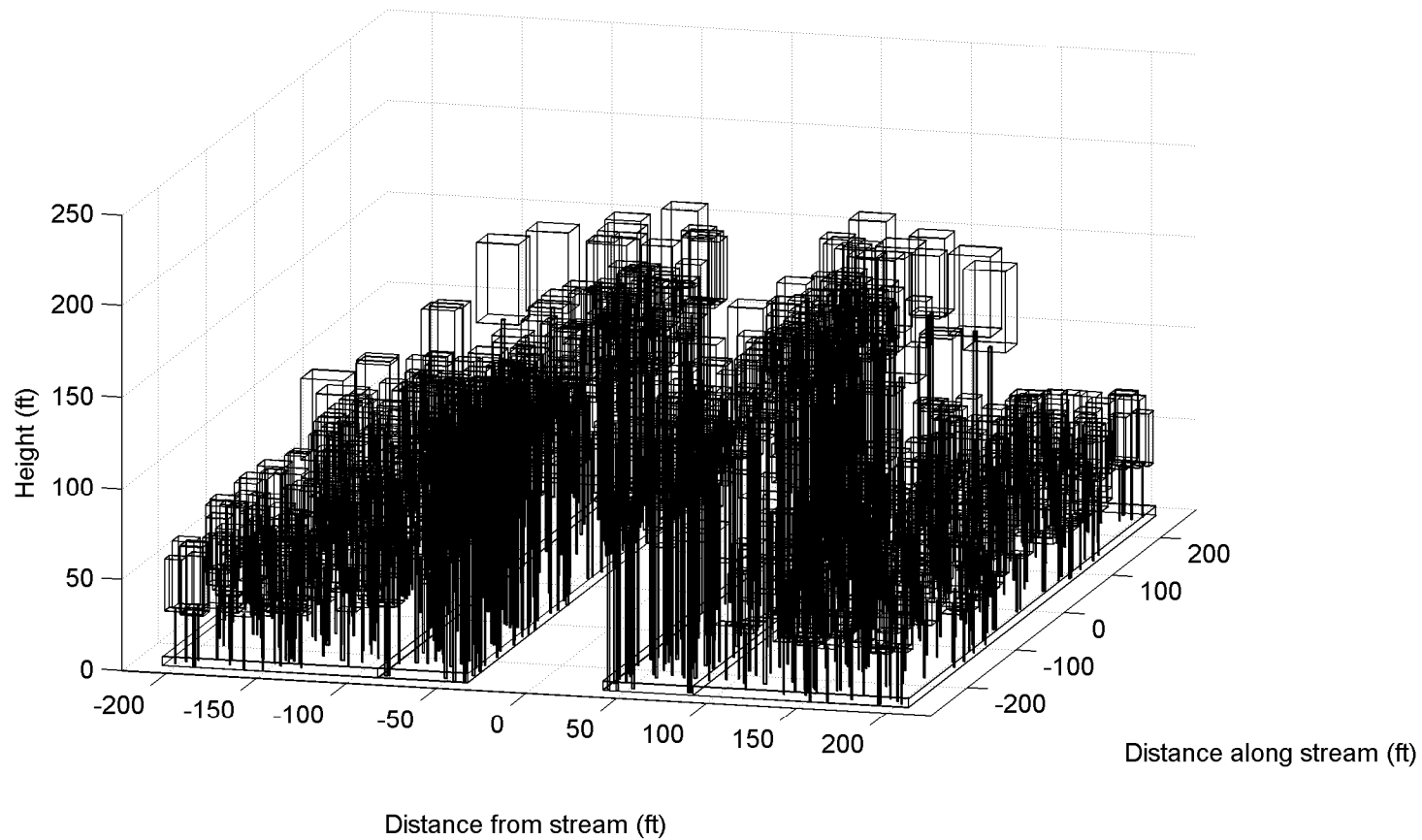
Stream Class A: No Action

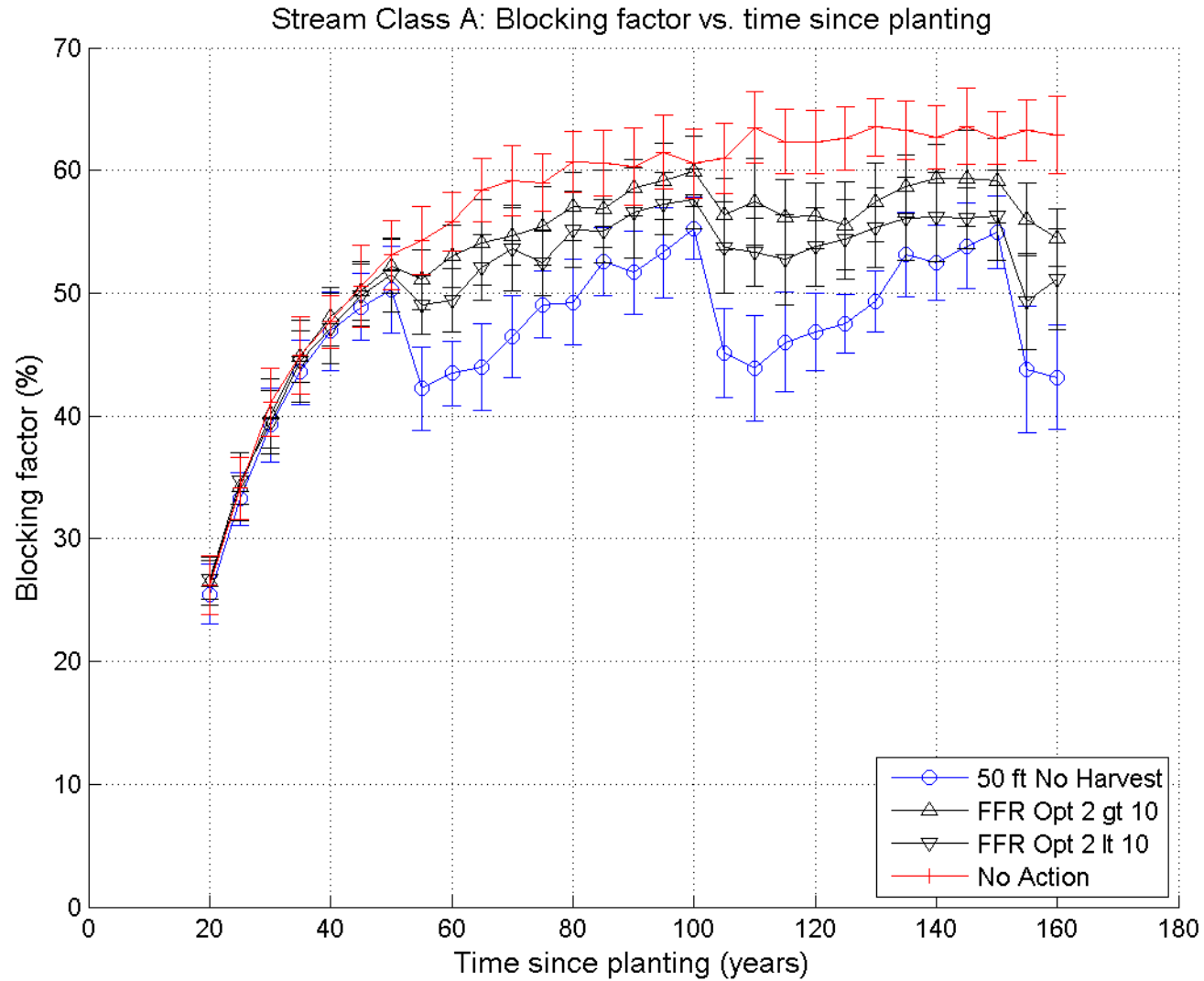


Stream Class A: FFR Opt 2 gt 10

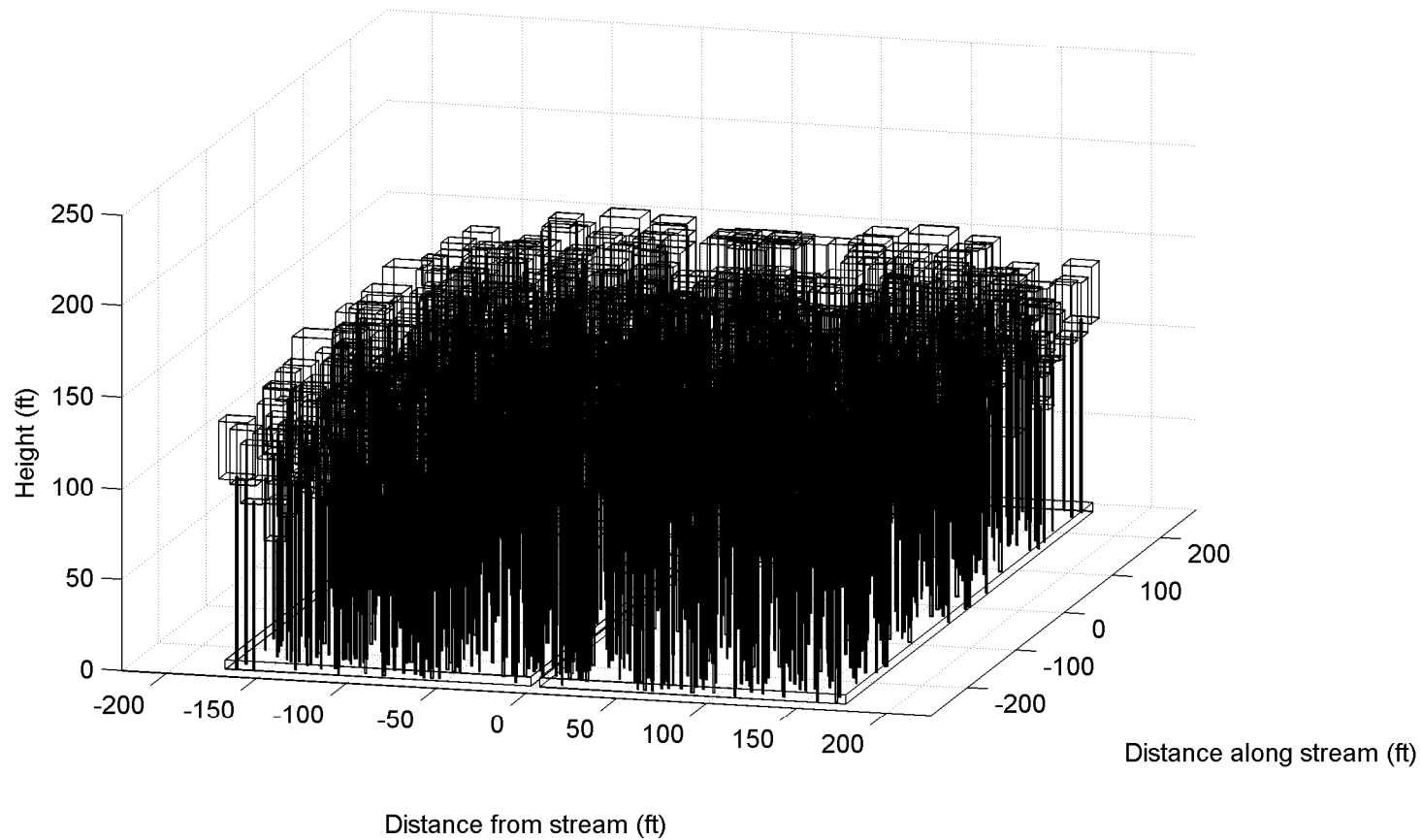


Stream Class A: 50 ft No Harvest

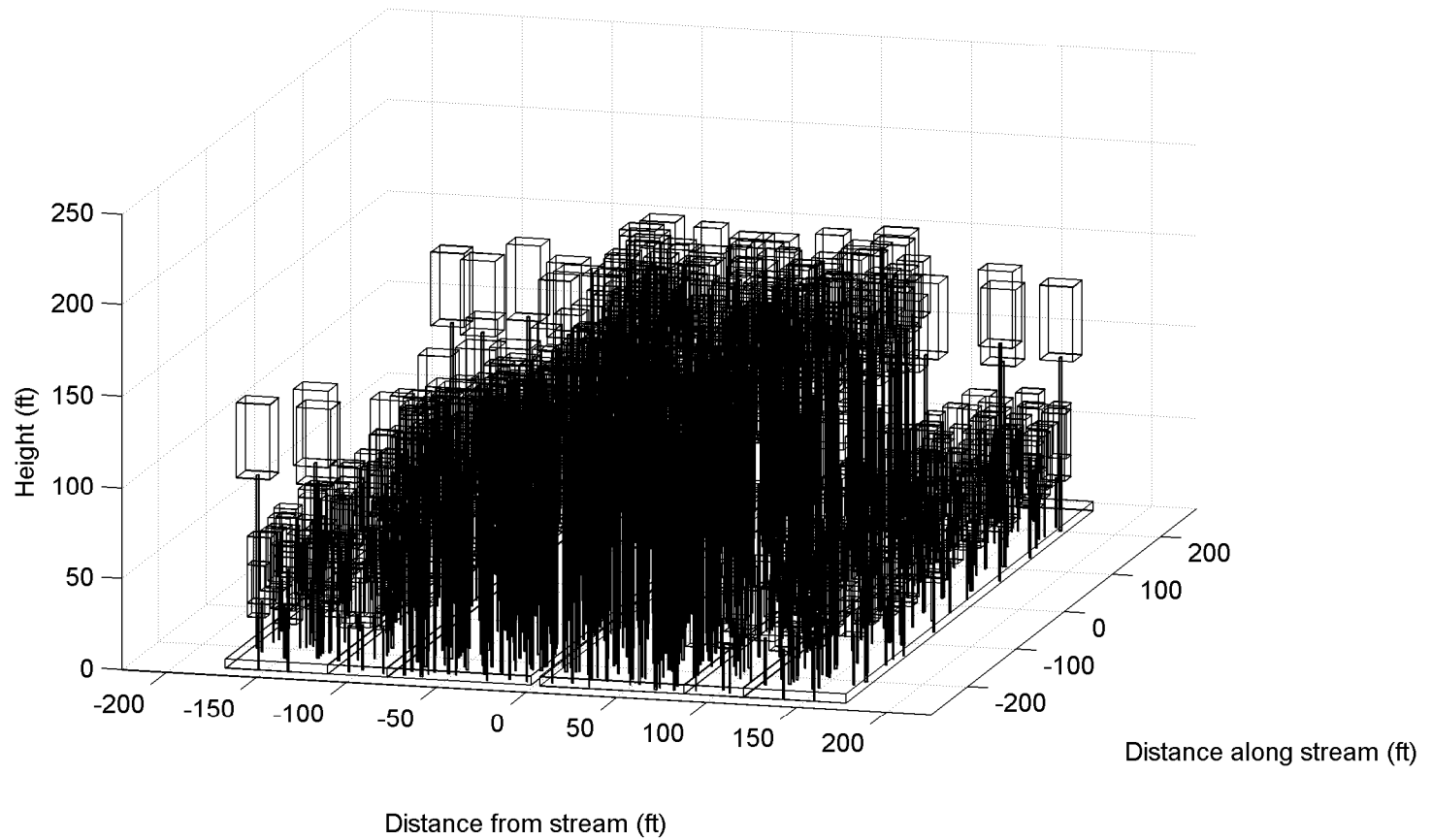




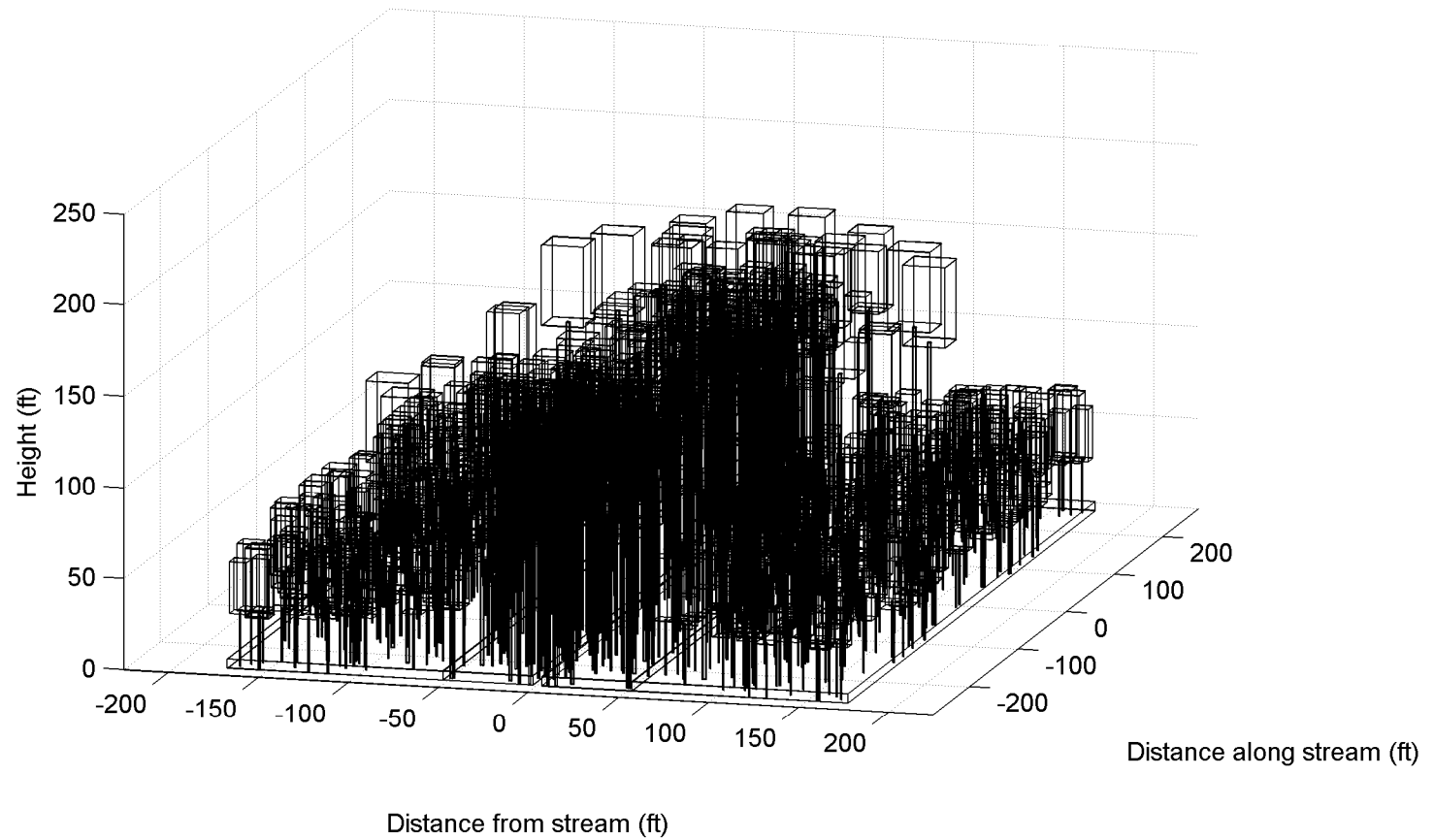
Stream Class E: No Action



Stream Class E: FFR Opt 2 It 10



Stream Class E: 50 ft No Harvest



Stream Class E: Blocking factor vs. time since planting

